



Software User Manual

labZY-MCA

Versions 8.50 to 8.59

Rev. 1a

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Overview and Installation

Software Overview

The [labZY-MCA](#) software application is compatible with the following labZY radiation spectroscopy devices (henceforth referred to as the *labZY devices*): the nanoMCA(-SP), the nanoMCA-II(-SP), the nanoXRS, and the nanoDPP. The labZY-MCA application provides an interface to these devices, with the ability to set device operating parameters, verify correct device operation, and acquire spectral data that can be displayed and analyzed using basic spectroscopy tools. Furthermore, acquired spectra can be stored as files for subsequent viewing and analysis.

The labZY-MCA application is not an analytical software. The labZY devices cover a variety of detector systems; each system requires specific analytical procedures that are part of specialized software applications and routines. While the labZY-MCA application provides basic tools for spectral analysis, it is recommended that either open-source or commercial software packages be used for a detailed analytical assessment of the acquired spectra.

Unique Features

The labZY-MCA application offers unique features that support the advanced functionality of the labZY hardware, including setting the [Spectrum Hard Size](#) and [Spectrum Soft Size](#) functionalities. All spectra are recorded by the hardware at the finest channel resolution possible (the largest number of channels per spectrum). The number of channels recorded by the hardware is called the Spectrum Hard Size. The hard size spectrum is the only spectrum that is transferred from the hardware to the software. The software stores the transferred hard size spectrum in its memory and files. The labZY-MCA application allows the hard size spectrum to be displayed and exported into a file as a Spectrum Soft Size, or a spectrum that has fewer channels than the hard size spectrum. The transformation from hard size to soft size is distortion free and does not destroy the original hard size spectrum. The labZY-MCA application allows for instant exploration of different spectrum sizes with a single spectrum recording. This is a significant improvement in comparison to traditional MCAs, which offer hardware spectrum size selection and require spectrum recordings for each size in order to determine the optimal spectrum size. Because the Spectrum Hard Size spectra are

always stored as labZY spectrum files, it is recommended that all spectra are first stored as labZY spectrum files and then exported into soft size files. The soft size spectra can be exported into text files which can be used for processing with other spectrum analyzing applications.

The labZY spectroscopic products have a built-in [Digital Pulser](#). The Digital Pulser acts like the Analog Pulser** except it is noise free and does not interfere with the detector signals. The labZY-MCA application can turn the pulser on or off and obtain pulser peak information to estimate the intrinsic resolution of the system. The Digital Pulser can also check the base line, pole-zero adjustment, pulse tailing, presence of non-random signal pick-up, etc. It is not designed to be used for dead-time estimation. For more details, refer to the *labPAPER* “Digital Pulser” at www.labzy.com..

The labZY-MCA application, in conjunction with the labZY hardware, reports the [True Incoming Counting Rate \(ICR\)](#), correcting for the pile-up losses in the fast and/or slow channels of the spectrometer. labZY’s approach has better ICR estimation than the traditional method of ICR reporting, which is based on the counting rate of the fast discriminator and is always subject to pile-up counting losses.

The labZY-MCA application provides enhanced peak information by calculating not only the full width at half maximum (FWHM) of the peaks, but by also reporting the peak [Resolution In Percentage](#). This feature is valuable for assessing the resolution of scintillation detectors, which is normally reported as a percentage.

Installation

Supported Operating Systems:

- Windows 10
- Windows 8
- Windows 7
- Windows Vista
- Windows XP

The labZY-MCA software can be installed either from the supplied flash drive when purchasing the device or by downloading the installation file on www.labzy.com. To install the software from the flash drive, insert the flash drive into the computer’s USB port. In the labZY-MCA directory, execute [setup.exe](#). To install the software from www.labzy.com, first download [install_labzy-mca_VERSION.zip](#) and unzip or open the downloaded file. The downloaded version of the software should correspond to the software version described in this manual. Execute [setup.exe](#) and follow the instructions of the software installer as outlined below.

Step 1

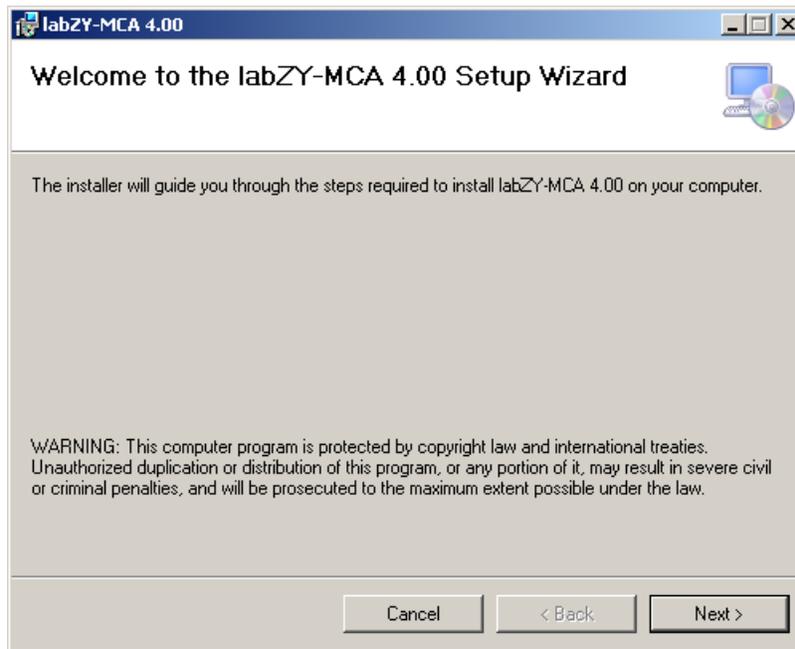


Figure 1.1. Welcome page of labZY-MCA Setup Wizard window.

Press "Next."

Step 2

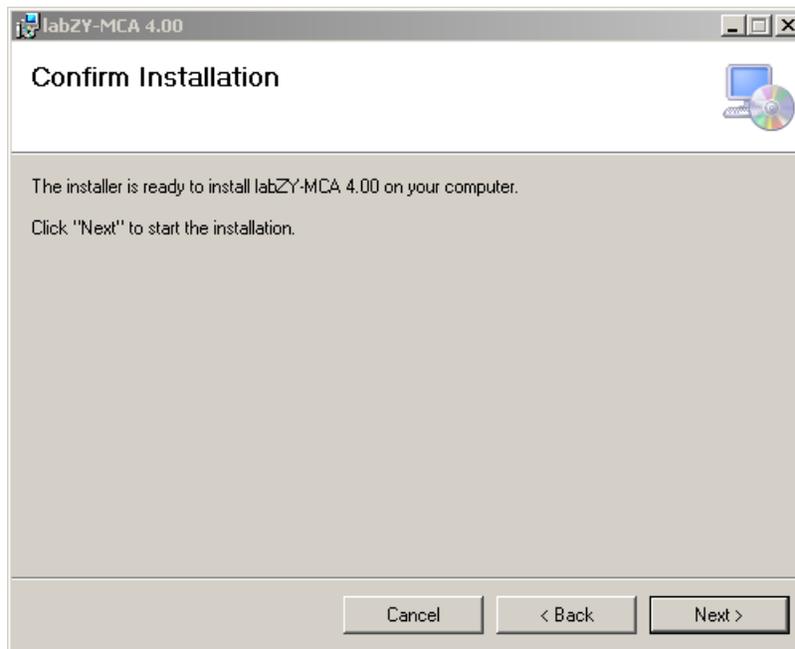


Figure 1.2 Confirm Installation page of labZY-MCA Setup Wizard window.

Press "Next."

Step 3

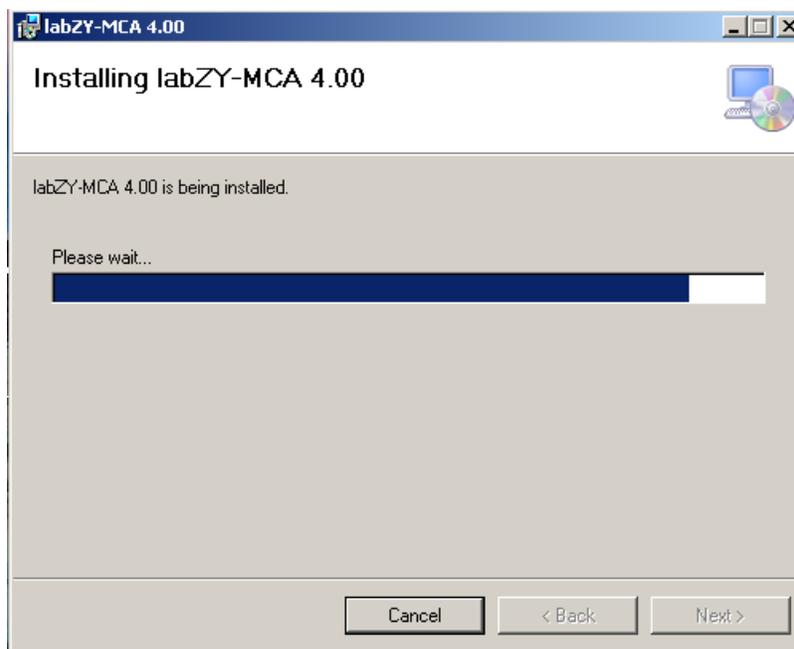


Figure 1.3. Wait for the installation to complete

Step 4

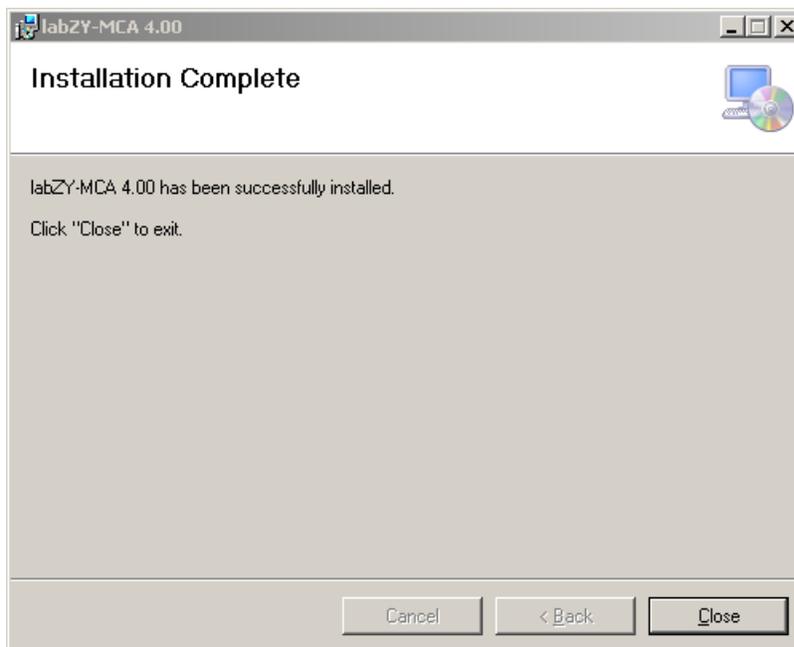


Figure 1.4. Installation Complete page of labZY-MCA Setup Wizard window.

Press "Close."

After the installation is complete, a shortcut to labZY-MCA application will be placed on the desktop.



Figure 1.5. labZY-MCA application icon.

A group called labZY will be created in "All Programs," under the start menu. The labZY folder contains shortcuts to the [labZY-MCA software](#) and the utility to [Uninstall labZY-MCA](#). The labZY group is shown below.

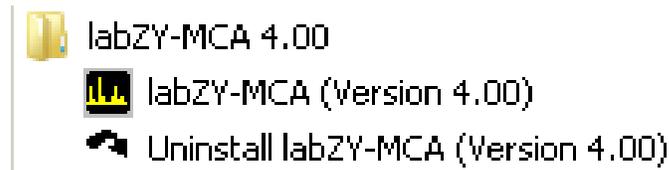


Figure 1.6. labZY group in Windows 7 and Windows XP.

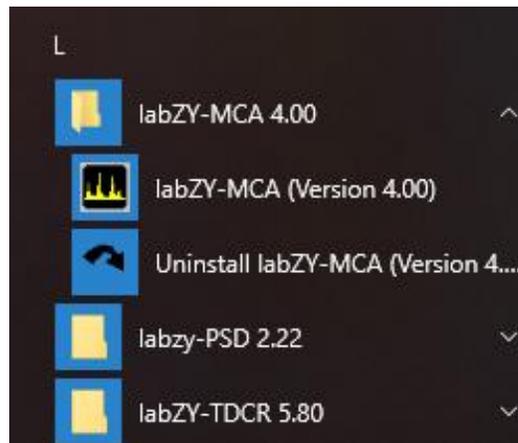


Figure 1.7. labZY group in Windows 10.

To uninstall the labZY-MCA software, execute the [Uninstall labZY-MCA](#) shortcut. If you need to reinstall or upgrade the labZY-MCA software, you must first run the Uninstall labZY-MCA utility.

Executing labZY-MCA

The labZY-MCA software application can be started by executing one of the shortcuts to it. The default layout of the application may differ slightly depending on the Windows version and the computer screen resolution. It is recommended that the screen resolution is greater than 1440 x 900 pixels. Depending on the Windows security settings, the following messages may appear

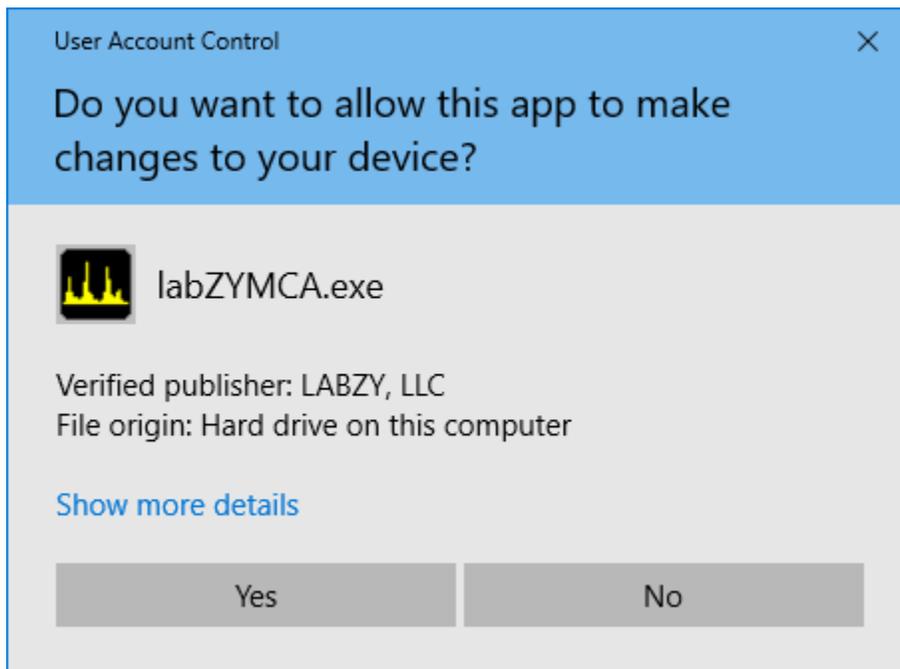


Figure 1.8. User Account Control - Verified Publisher: LABZY, LLC message.

Press "Yes."

The labZY-MCA software will open a window displaying the default layout of the application (Fig. 1.9).

The labZY-MCA application can be terminated by executing the [Exit](#) command of the File menu. Alternatively, the "X" button in the upper right corner may be used to terminate the application. When labzy-MCA terminates, its current visual state is stored and will be restored at the next run. No other information is preserved upon exiting the application.

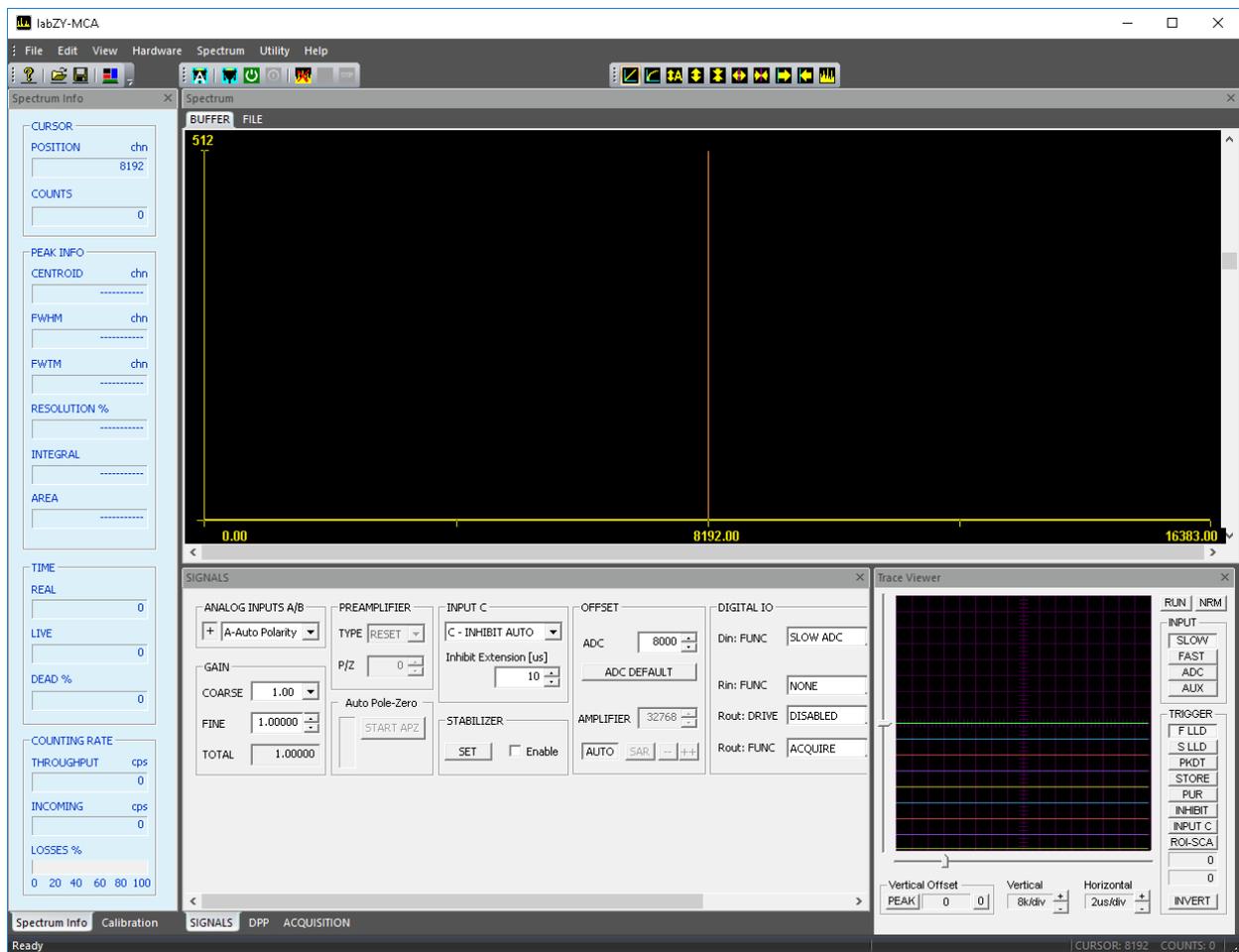


Figure 1.9. labZY-MCA default layout.

Basic Components

Menu Components

File

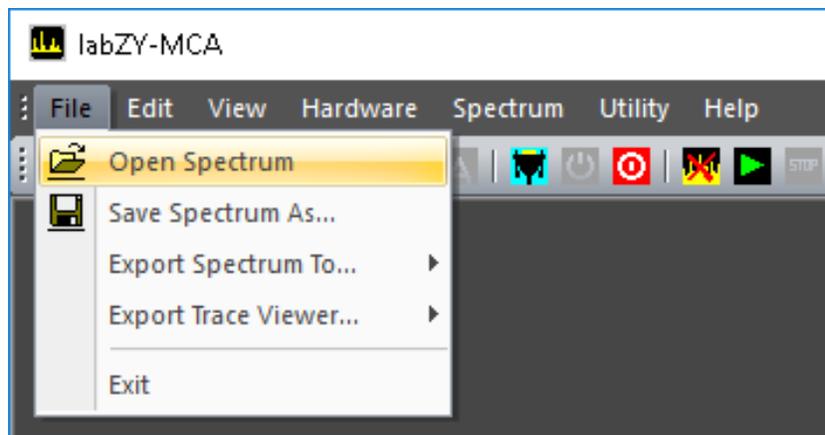


Figure 2.1.1. File menu.

The [File](#) menu can [Open Spectrum](#) files and [Save Spectrum As...](#) a labZY file format, with default extension `.lzs`. Additionally, it can [Export Spectra](#) to other file formats. The labZY file format (`.lzs`) and the CSV file spectrum recording are described in [Appendix A](#).

When saving and exporting a spectrum, a prompt is displayed to enter a [Spectrum Tag](#).

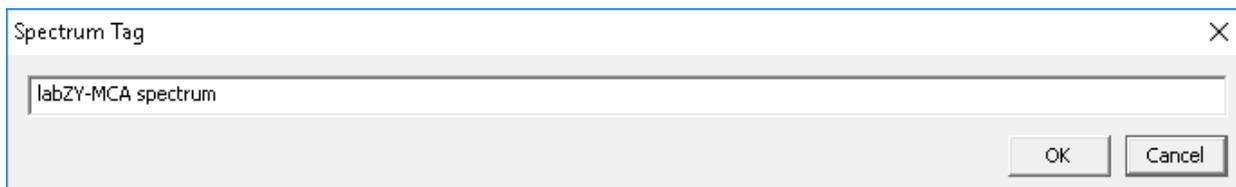


Figure 2.1.2. Spectrum Tag.

This tag can be a brief description of the spectrum or any other information that can be used as a future reference when the file is opened and/or processed. The tag limit is 80 characters. The tag is always saved in labZY formatted files and CSV exported files. Using commas in the CSV file tag will cause the comma-separated text fields to be

treated separately by software applications such as Microsoft Excel. The spectrum tag will not be recorded if the spectra are exported to file formats which do not support tags.

IMPORTANT: Prior to saving a spectrum seen in the spectrum buffer, spectrum acquisition must be stopped for at least 3 seconds. This is because the spectrum buffer represents an active hardware spectrum acquisition.

Saving spectra using the labZY file format also saves all of the hardware settings, along with the volatile data at the time of saving. **To save the hardware settings**, it is important that the [Buffer](#) tab of the [Spectrum Window](#) is selected and the labZY-MCA application is connected to a labZY device. The ROI and calibration data are also stored in labZY spectrum files.

The [Open Spectrum](#) command can only open spectra saved in a labZY file format, with extension `.lzs`. When a spectrum is opened, it is loaded into a separate memory displayed under the File tab of the [Spectrum Window](#). When the file tab is selected, the title bar of the Spectrum Window displays the file path and file tag of the spectrum being viewed.

Furthermore, when a spectrum is opened, the hardware settings are recalled and stored in a virtual hardware. It is possible to transfer the virtual hardware settings to the physical hardware using the [Copy Registers](#) → [File to Buffer](#) command of the [Hardware](#) menu, which will load the previously stored hardware configuration into the physical hardware. While the File tab is selected for a loaded spectrum, all hardware-related menu commands, the hardware-related windows and the toolbar buttons are disabled, as they are separate controls from the Buffer hardware controls. These separate controls relate only to the virtual hardware and not to the physical hardware connected to the labZY-MCA application.

The calibration and ROI data are also recalled when a spectrum is opened. These data are also stored separately in memory associated with the File tab of the [Spectrum Window](#). The calibration and ROI data can be exchanged between File and Buffer data storages using the appropriate [Copy Calibration](#) and [Copy ROI](#) commands in the Spectrum menu.

Additionally, the spectrum loaded by the [Open Spectrum](#) command and displayed in the File tab can be further analyzed by marking ROIs and/or by using the functions available in the [Calibration Window](#). Spectrum information of the File tab is separate from the spectrum information of the Buffer tab. The loaded spectrum in the File tab along with any calibration and/or ROI changes can be saved or exported under a different name.

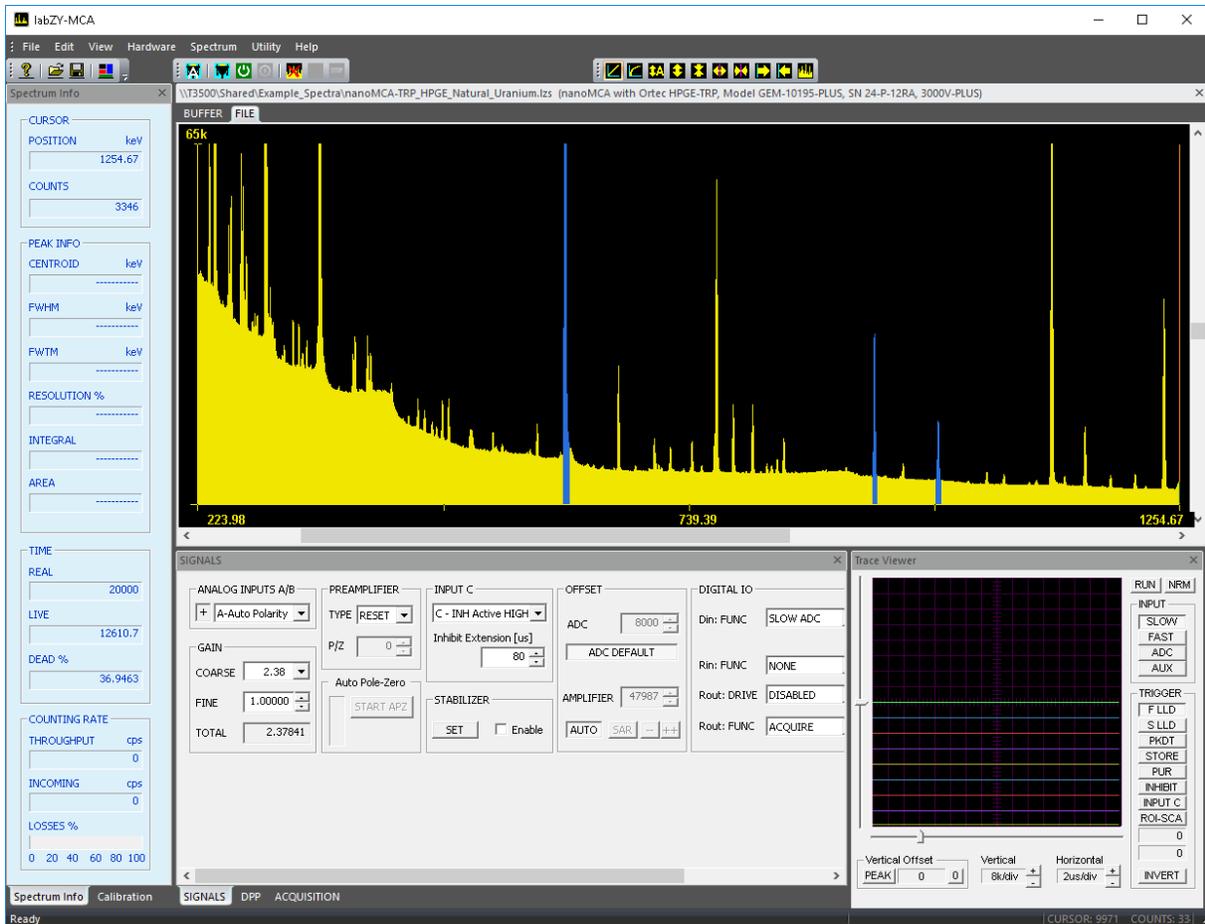


Figure 2.1.3. labZY-MCA sample spectrum in default layout.

The **Export Spectrum To...** command has a selection of different file formats. The spectrum can be exported either as a **Hard Size Spectrum** or as a Spectrum with the currently selected **Soft Size**. These software releases allow the spectra to be exported in a CSV file format or Ortec CHN format. Note that exported spectra not in **.lxy** format may not be opened by the labZY-MCA application.

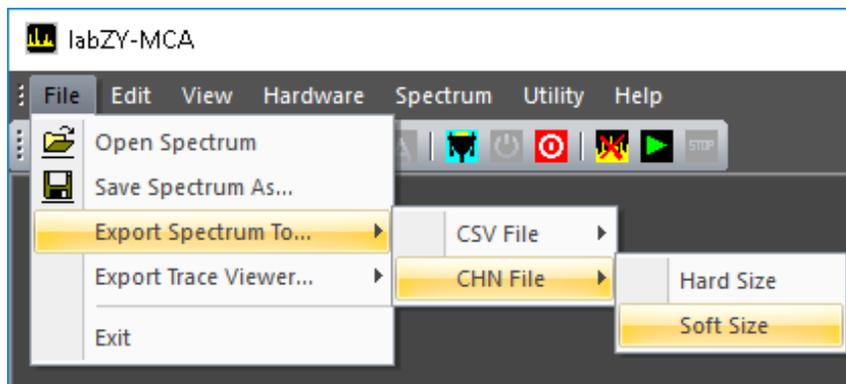


Figure 2.1.4. File menu → Export Spectrum To... → CSV File options.

The [Export Trace Viewer...](#) command is used to export the numerical data corresponding to the currently displayed waveforms by the [Trace Viewer](#). The [RAW Traces](#) are the digital signal data as transferred from the hardware. The digital signal in the [Normalized Traces](#) has been amplitude-corrected for the digital shaper gain. It is recommended to export traces as Normalized Traces. The logic signals are exported as a sequence of ones and zeros. The trace data is in CSV or TXT file formats suitable to be opened by Microsoft Excel or other spreadsheet applications.

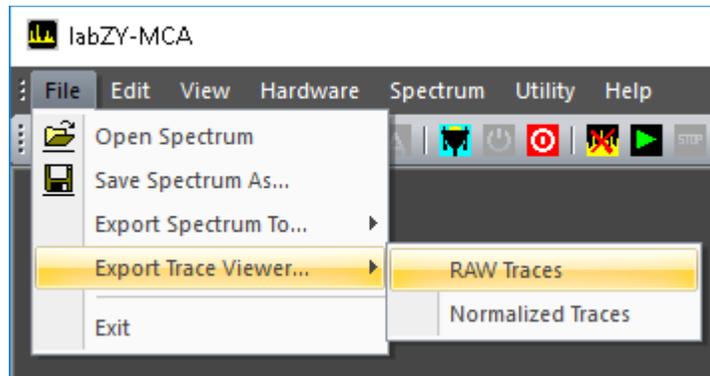


Figure 2.1.5. File menu → Export Trace Viewer... options.

Edit

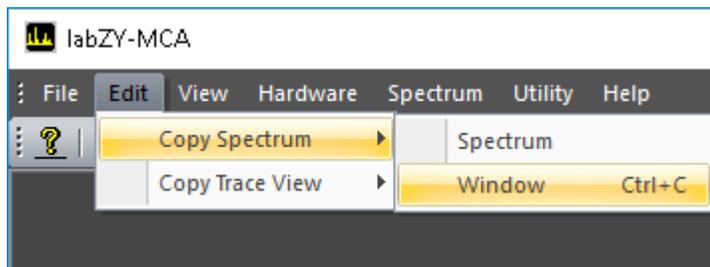


Figure 2.1.6. Edit menu → Copy Spectrum options.

The [Edit](#) menu has commands that allow copying of the docking windows' visual content to the clipboard. Note that the copied images are exact copies of the windows and their content as shown on the display. If other windows block the visual content of the windows being copied, the blocking overlay will be captured upon executing the copy commands. The [Copy Spectrum](#) command has two selectable options in a submenu. The [Spectrum](#) option will copy only the spectrum area of the Spectrum

Window. The **Window** option will capture the entire Spectrum Window including its border and caption, and can be executed using the keyboard shortcut **Ctrl+C**.

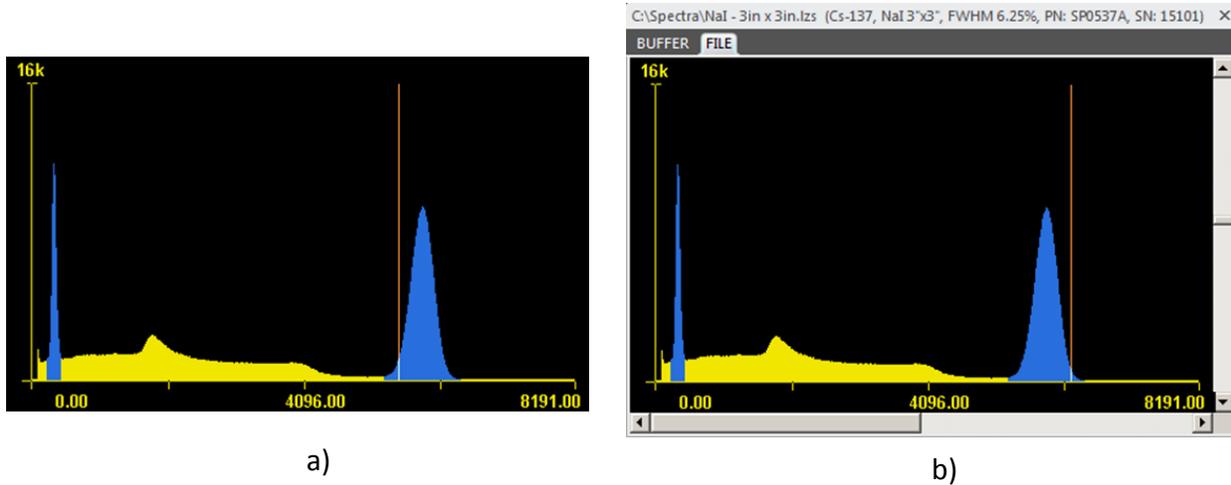


Figure 2.1.7. Clipboard Images: a) **Copy Spectrum** → **Spectrum**;
b) **Copy Spectrum** → **Window (Ctrl+C)**.

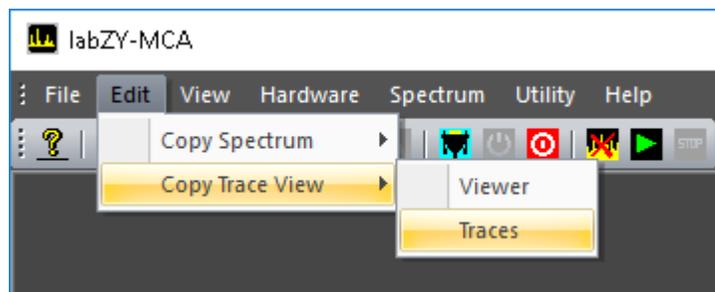
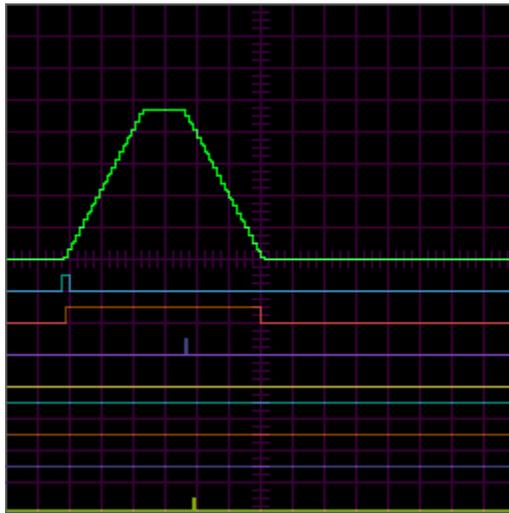
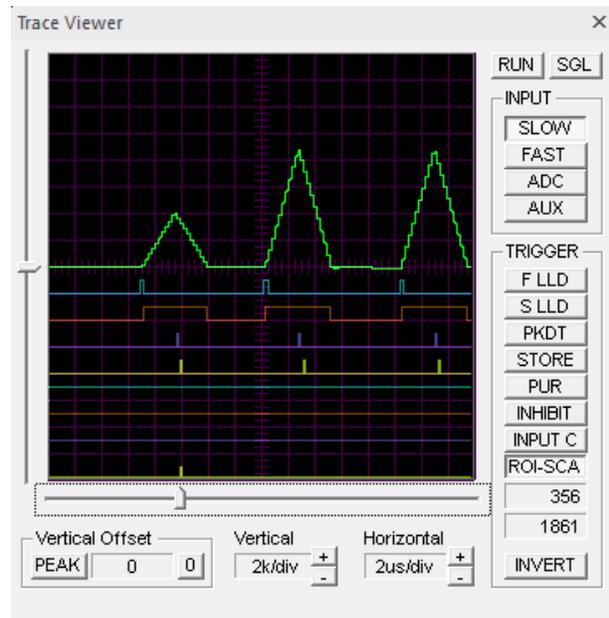


Figure 2.1.8. Edit menu → Copy Trace View options.

The **Copy Trace View** option will copy the visual content of the Trace Viewer to the clipboard. This command has two options. The **Traces** option will copy only the trace area of the Trace Viewer. The **Viewer** option will capture the entire Trace Viewer window including the window border and all Trace Viewer controls as displayed on the screen.



a)



b)

Figure 2.1.9. Clipboard Images: a) [Copy Trace View → Traces](#);
b) [Copy Trace View → Viewer](#).

View

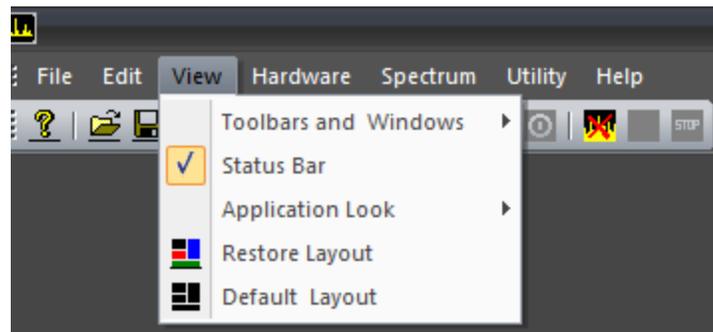


Figure 2.1.10. View menu.

The [View](#) menu controls the appearance of the application. The [Toolbars and Windows](#) command offers a submenu to turn the [Toolbars](#) (Standard, Hardware Control, View Control), and the [Docking Windows](#) ON or OFF. A check mark next to a window or a toolbar indicates that the corresponding window or toolbar is turned ON. By selecting the [Status Bar](#) command, the [Status Bar](#) can be turned ON or OFF.

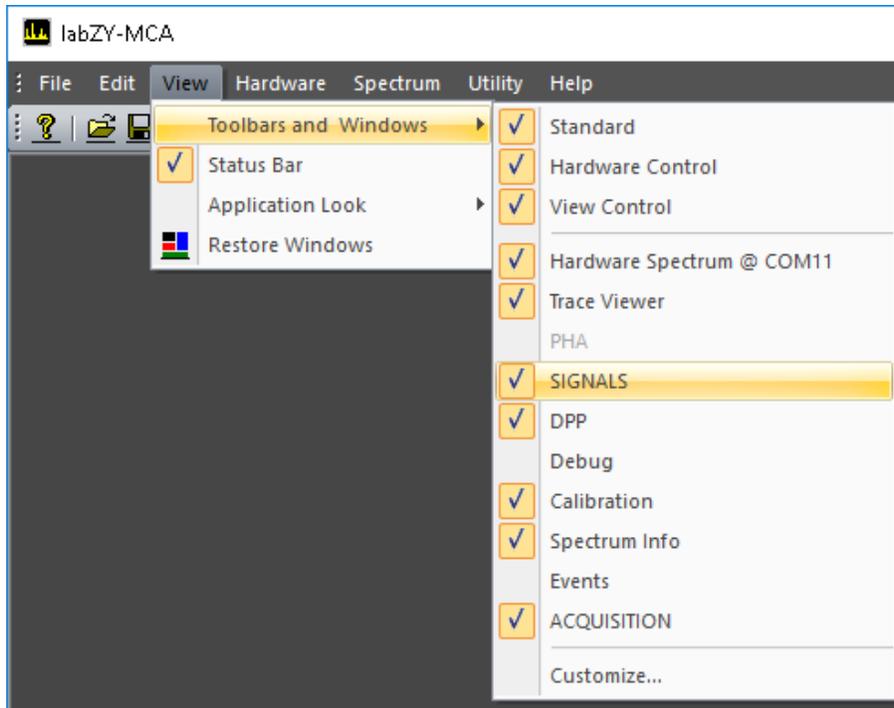


Figure 2.1.11. View menu → Toolbars and Windows options.

The [Application Look](#) command has submenus with different application styles. Some Windows versions may not support or correctly display some of the styles. The default style is Black Style.

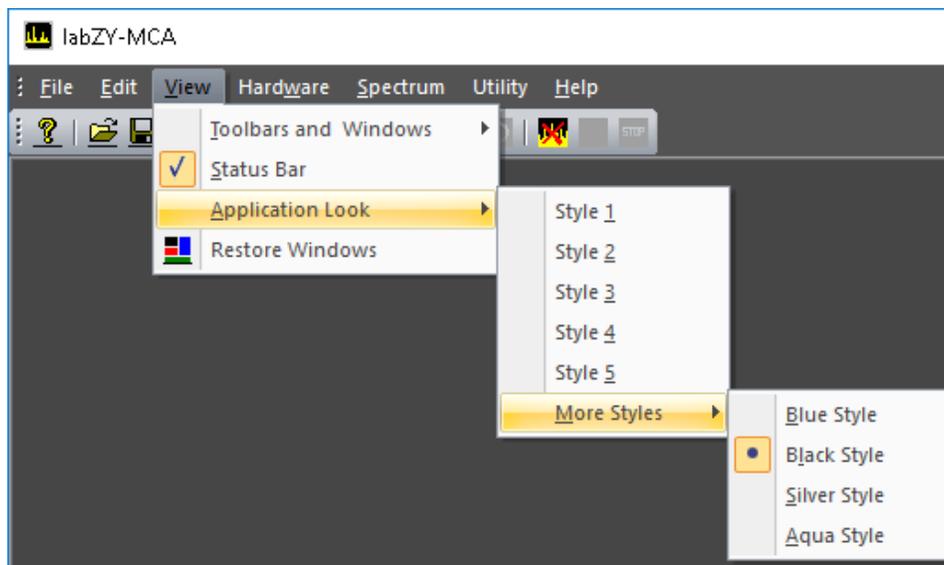


Figure 2.1.12. View menu → Application Look → Office 2007 options.

[Restore Layout](#) restores the size, position, and other view attributes (excluding the [Application Look](#)) from when the application was last opened. This command is useful if the docking windows become hidden or scrambled. Note that at exit, labZY-MCA stores the current appearance of the application, which is automatically reloaded at the next start. This reloaded appearance will be restored if the [Restore Layout](#) command is executed.

[Default Layout](#) restores the size, position, and other view attributes to the default state at the time of software installation.

Hardware

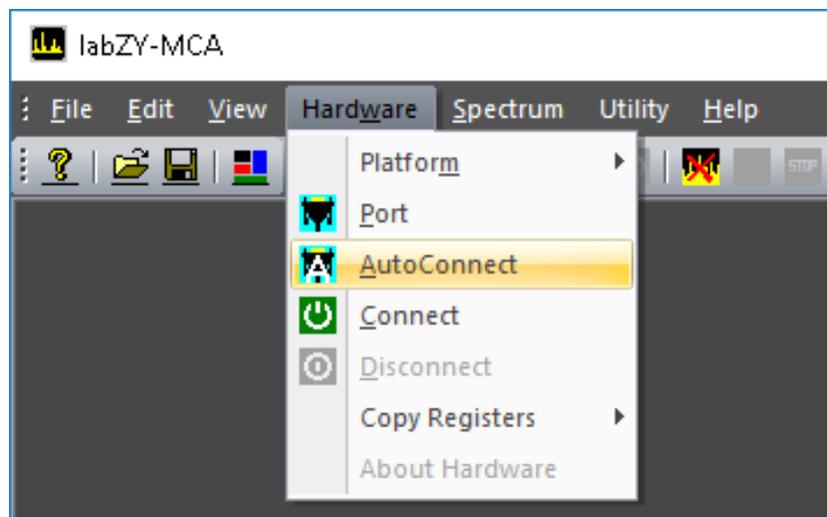


Figure 2.1.13. Hardware menu.

The [Hardware](#) menu has various controls related to the labZY hardware. The [Platform](#) command provides a selection for how the computer identifies the connected hardware. All labZY devices have built-in identification features as part of labZY's FPGA designs. Therefore, the [Auto](#) option will automatically identify the hardware. However, in the case that the automatic identification fails or the FPGA design does not support automatic identification, the type of the hardware platform may be chosen manually. It is recommended not to select platforms manually but rather to use the [Auto](#) setting.

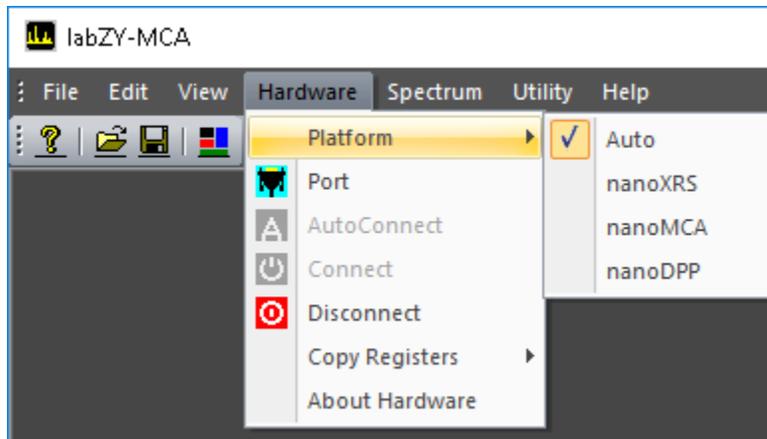


Figure 2.1.14. Hardware menu → Platform options.

The **Port** command allows the user to choose the communication port of the connected hardware. This command may also be used to identify the port of a specific connected labZY device. The port identification can only be performed for USB ports. To identify the port, start the labZY-MCA application and disconnect the labZY device of interest from the computer. Execute the **Port** command from the menu. A port dialog will open.

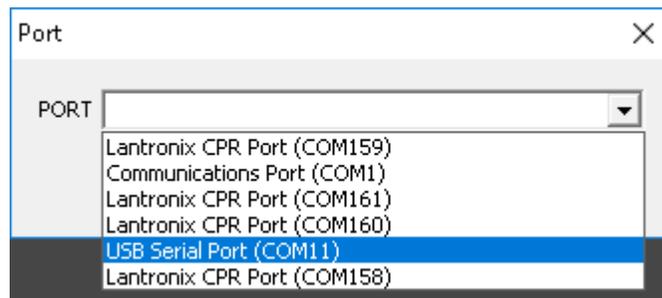


Figure 2.1.15. Available ports (Hardware > Port).

Take note of the drop-down list of available ports. Close the port selection. Connect the hardware to an available USB port. Wait until the USB driver installs. Re-open the dropdown list of ports. The new USB port should appear in the drop-down list when compared with the port list before the hardware connection. If the port list does not change, then either the USB driver was not installed correctly, or the hardware failed to connect to the USB port. If the port of the labZY device is identified, select the relevant port and close the dialog by pressing “OK.”

Once the port has been identified and selected, the labZY-MCA application can establish connection to the hardware by executing the **Connect** command. The **Connect** command is disabled during an active connection.

The [AutoConnect](#) command does not require port selection and will automatically search for labZY devices and connect to them. **It is strongly recommended that the [AutoConnect](#) command is used to connect to labZY devices.**

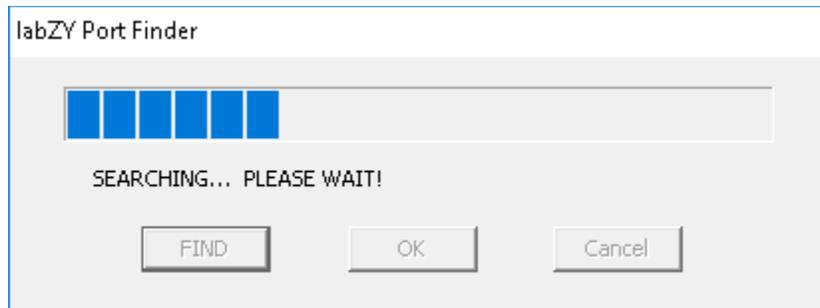


Figure 2.1.16. labZY Port Finder window during a search.

If more than one device is found, the [AutoConnect](#) dialog will present a drop list to choose a port. The found devices in the drop list will be identified by their serial number and the port they are connected to. Select the port of the device of interest and press the “OK” button.

If the [AutoConnect](#) fails to find a device, it may be executed a couple more times. If no ports are found after a few attempts, a hardware connection and/or driver installation troubleshooting must be performed.

The [Disconnect](#) command will disconnect the labZY-MCA application from the hardware. The Disconnect command is disabled if no hardware is connected.

The [Copy Registers](#) command is used to transfer hardware settings from spectrum [Buffer](#) to [File](#) and vice versa. **It is strongly recommended that the users exercise extreme caution as the action caused by this command is not reversible.** It is recommended to save the hardware settings before executing the [Copy Registers](#) command. To save the hardware settings, use [Save Spectrum As...](#) to store a [Buffer](#) spectrum of a connected labZY device. The spectrum can be blank; the labZY spectrum file record always includes the hardware settings.

Every saved spectrum has hardware settings stored in it. These settings can be transferred to the hardware by executing the [Copy Registers](#) → [File to Buffer](#) command. To transfer settings to a labZY device, first establish a connection between the device and the labZY-MCA software. Next, open a file containing the hardware settings to be uploaded to the hardware. Execute the [Copy Registers](#) → [File to Buffer](#) command, accepting the displayed warning. This should complete the transfer. Note that only

hardware-related settings can be transferred. For example, the Soft Size setting will not be transferred as it is a pure software feature.

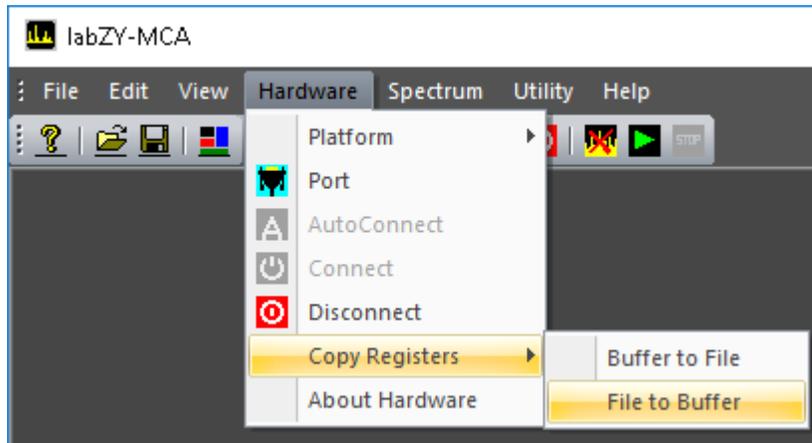
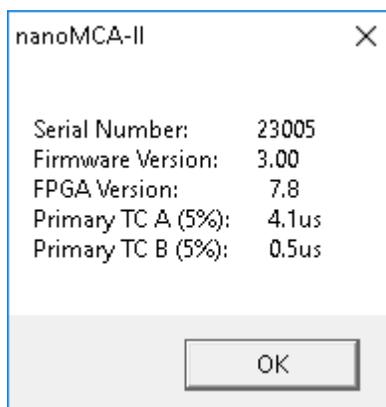


Figure 2.1.17. Hardware menu → Copy Registers options.

The [Copy Registers](#) → [Buffer to File](#) command can be used for a temporary storage of hardware settings while the labZY-MCA application is running. If needed, these temporarily stored settings can be restored to the hardware using the [Copy Registers](#) → [File to Buffer](#) command. Although it is possible to modify the hardware settings of saved spectra, such practice should be avoided as the original hardware settings saved with the corresponding spectrum will be permanently lost.

When a labZY device is connected, the [About Hardware](#) option will be enabled. This command opens an information window displaying hardware specific information such as the serial number, the expected time constant of the input signals, the version of the FPGA design, and other hardware-related details.



About hardware

Spectrum

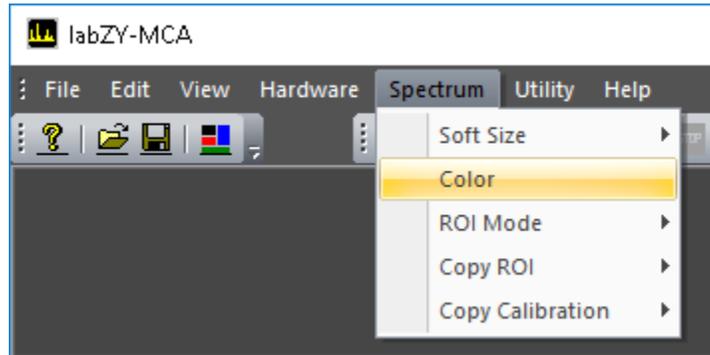


Figure 2.1.18. Spectrum menu.

The [Spectrum](#) menu controls various aspects associated with the acquired spectra or the spectra opened from files. The [Soft Size](#) command opens a submenu with choices of the spectrum soft size. A check mark next to a soft size indicates the current selection. The soft size is controlled independently for the [Buffer](#) and the [File](#) spectra.

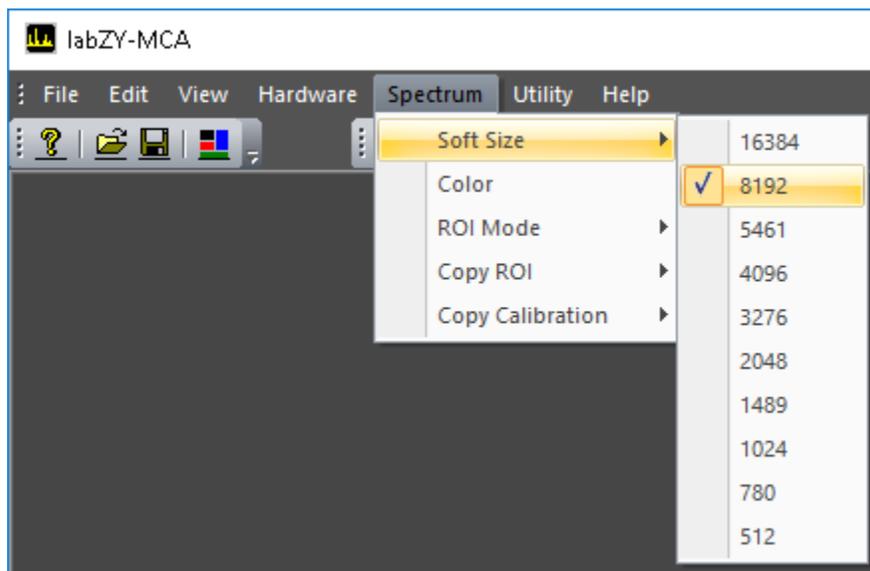


Figure 2.1.19. Spectrum menu → Soft Size options.

The [Soft Size](#) selection applies to the spectrum visible in the [Spectrum Window](#). The spectrum [Buffer](#) soft size can also be selected from the [Acquisition Window](#). The selection of the [Soft Size](#) from the [Acquisition Window](#) and from the [Spectrum](#) menu is cross-correlated and will display the corresponding soft size for both the [Spectrum Window](#) and [Buffer](#) spectra, but will only actively update the [Buffer](#) spectrum. When

switching between different soft sizes, the ROI and the calibration coefficients are also adjusted accordingly. However, the data used for calculating the calibration parameters may not propagate correctly. This may lead to corrupted calibration if the calibration is enabled/disabled or recalculated without updating the calibration points for a specific soft size.

The [Color](#) command invokes a dialog to adjust the colors used to display the spectrum and associated features. Specific colors can be set by pressing the corresponding button in the [Adjust Colors](#) dialog. To set the default colors, press the Default button. The “OK” button will confirm the color selection. The “Cancel” button will disregard any color changes. Color settings are stored at the termination of the labZY-MCA application and will be restored at the consecutive execution of the software.

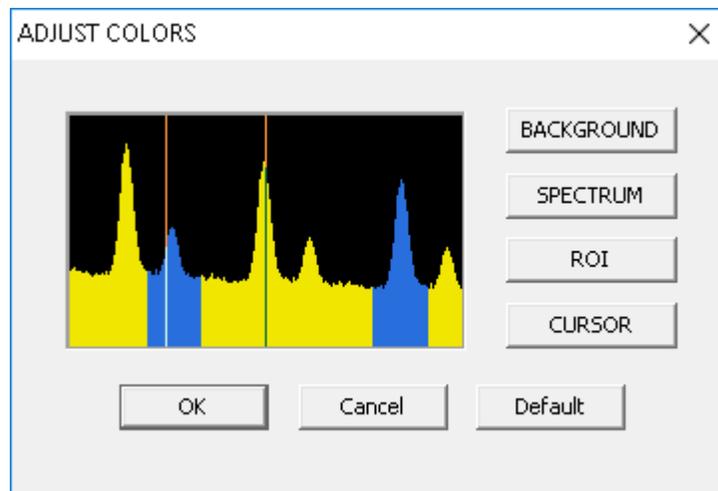


Figure 2.1.20. Adjust Colors Dialog.

The [ROI Mode](#) command determines how the ROI (Region of Interest) is marked. To understand how to mark an ROI, refer to [Mouse and Keyboard Functions](#). There is no limit on the number of marked ROI, besides the limit of available channels in the full spectrum.

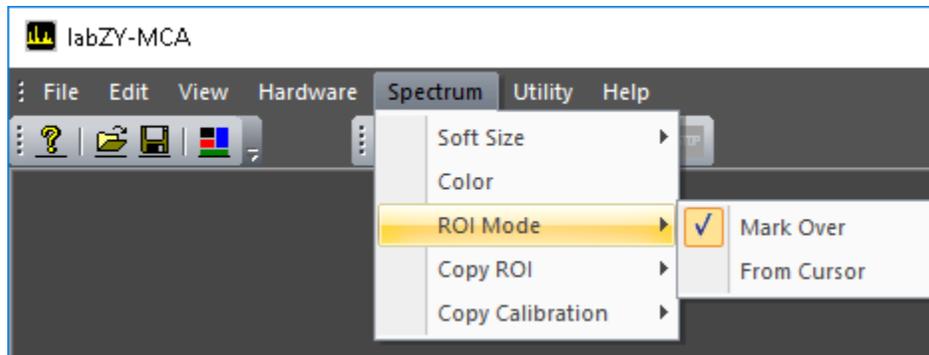


Figure 2.1.21. Spectrum menu → ROI Mode options.

The [Mark Over](#) mode is the default mode. While marking an ROI, any channel the cursor is moved over, will be marked as an ROI. All previous ROI that the cursor touches or passes over will be connected. Thus, in this mode an ROI will be marked between the extremes of the cursor movement, plus any ROIs touched by the cursor at its extreme positions.

The ROI mode [From Cursor](#) will mark the ROIs from the current cursor position either to the left-end cursor position or to the right-end cursor position. In this mode, only one previous ROI can be attached to the newly created ROI.

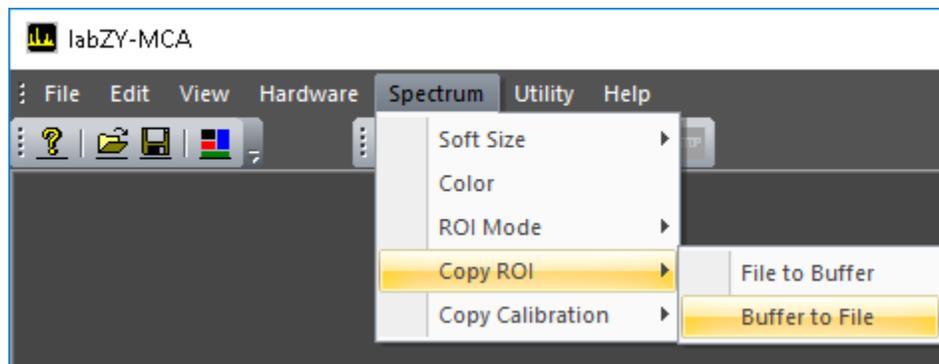


Figure 2.1.22. Spectrum menu → Copy ROI options.

The ROIs and the calibration settings can be copied between [File](#) and [Buffer](#) spectrum windows. For this purpose, the [Copy ROI](#) and [Copy Calibration](#) commands may be used. Note that these operations destroy the corresponding settings in the destination. Once executed, these operations are not reversible. It is important that the spectrum soft size setting is the same for the source and the destination.

The [Copy ROI](#) → [File to Buffer](#) and [Copy Calibration](#) → [File to Buffer](#) commands can be used to recall the ROI and calibration data stored in spectrum files to the spectrum [Buffer](#).

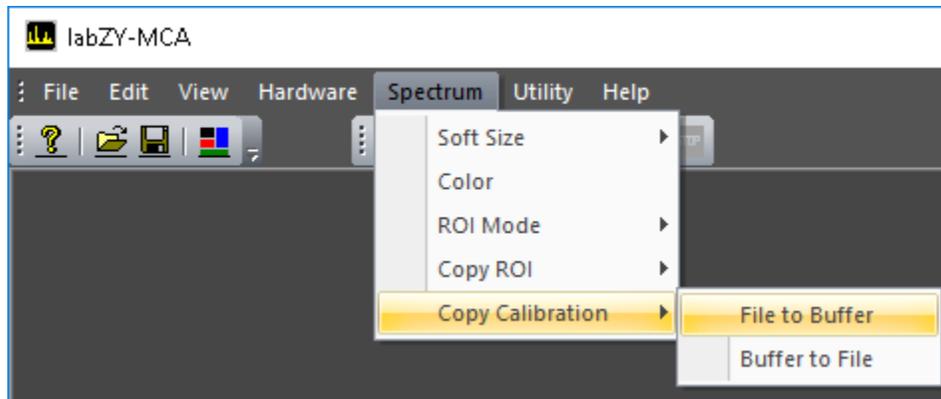


Figure 2.1.23. Spectrum menu → Copy Calibration options.

Utility

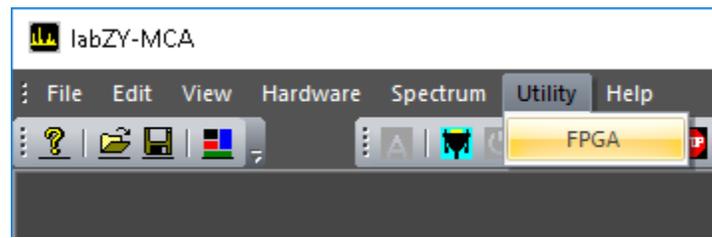


Figure 2.1.24. Utility menu.

The **Utility** menu has only one command: **FPGA**. The **FPGA** command is used to update the FPGA design of a connected labZY device. If no device is connected to the **labZY-MCA** software the **FPGA** command will issue a warning message and no further action will be performed.

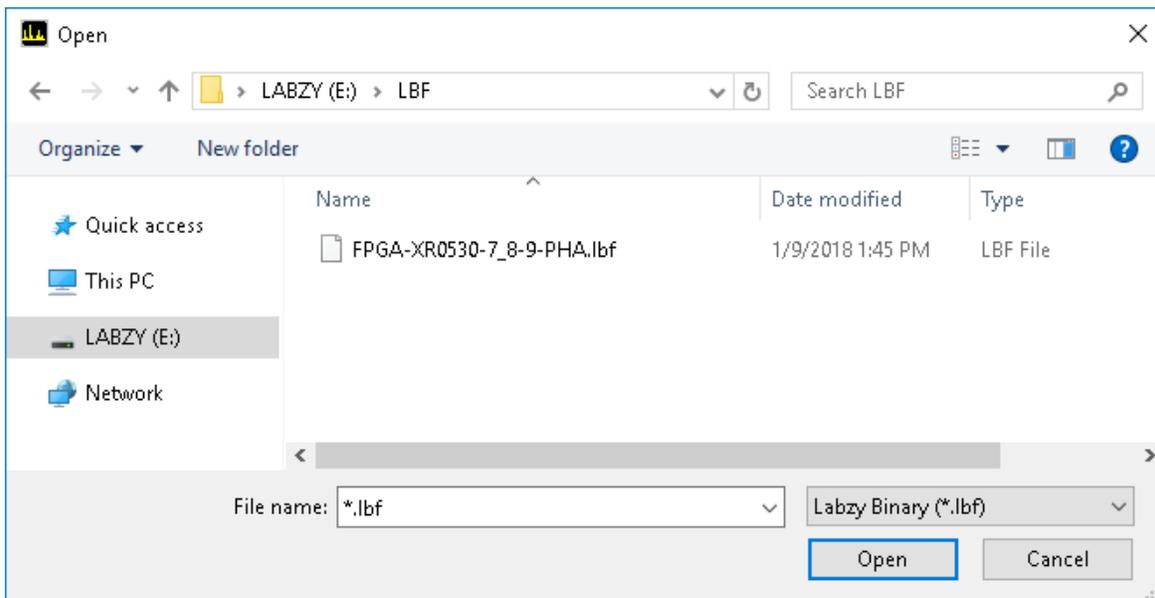
If a device is connected to the **labZY-MCA** software the execution of the **FPGA** command will open a dialog (**FPGA**) that allows the upload of an FPGA design to the connected device.



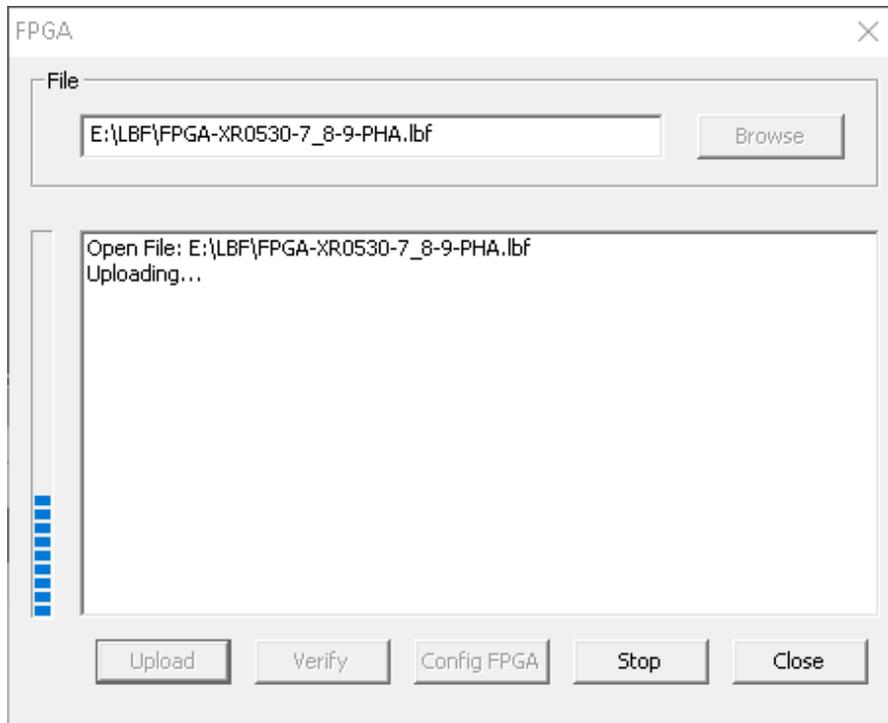
Figure 2.1.25. The **FPGA** dialog.

To upload an FPGA design, execute the following steps:

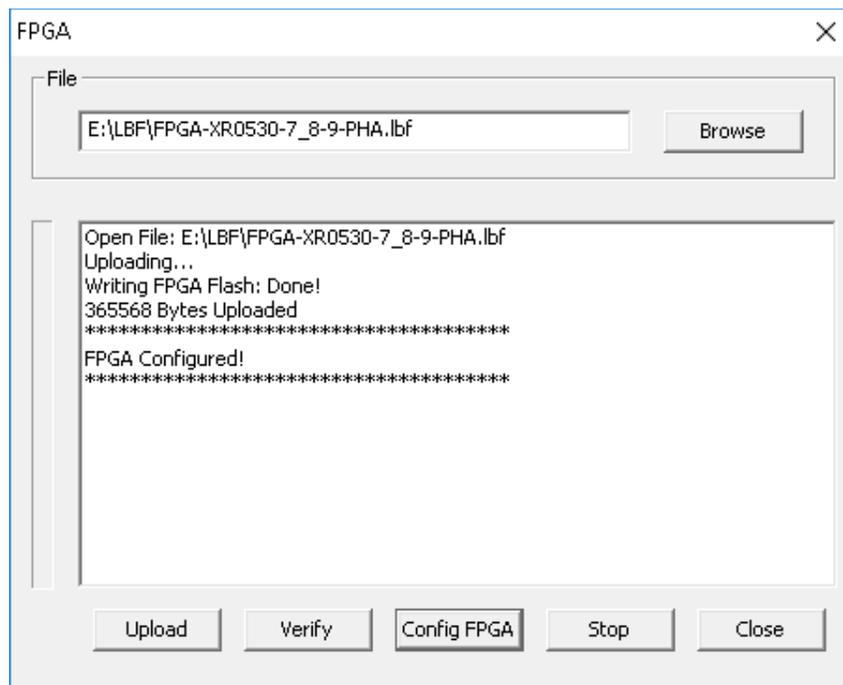
1) Press the button “**Browse**” to display the “**Open**” dialog. Browse to the directory of the FPGA design file with the extension “**.lbf**”. Select the file and open it by pressing the “**Open**” button.



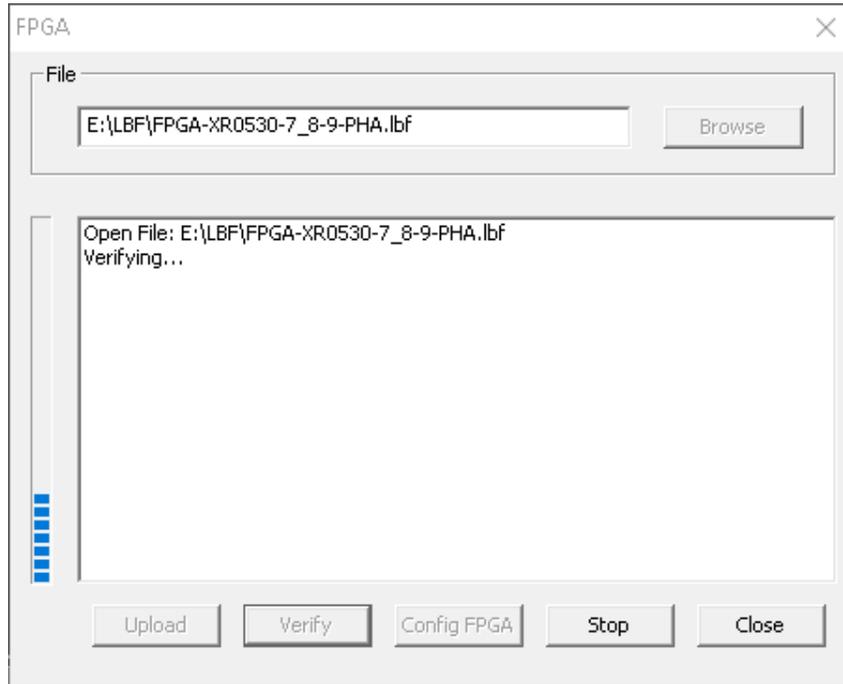
2) Press “**Upload**” and wait until the design programming file is uploaded. If the upload fails, repeat this step.



3) For the uploaded FPGA design to take effect either cycle the power of the labZY device or execute the “**Config FPGA**” command. Cycling the power will save the current settings of the FPGA. “**Config FPGA**” will reload the settings of the FPGA from the last power on. The FPGA dialog after execution of Config FPGA is shown below.



4) The currently stored FPGA design in the labZY device can be verified against an FPGA design file (.lbf) by executing the “**Verify**” command.



Help

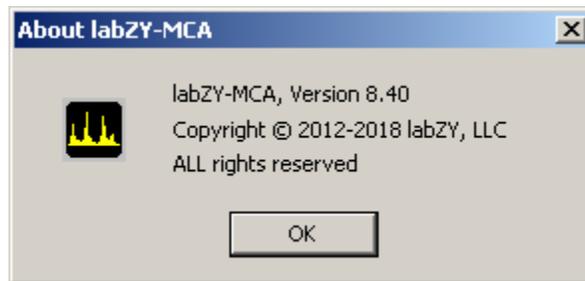


Figure 2.1.26. About labZY-MCA window.

The [Help](#) menu provides version information about the labZY-MCA software. There is no provision for interactive help topics at the time of writing this document.

Docking Windows

The display information and control functions of the labZY-MCA software are contained within docking windows. Docking windows are not permanently attached to the frame of the labZY-MCA application. Instead, they can be moved independently or in groups and positioned anywhere on the computer screen. The docking windows can be docked at the sides of the main frame of the labZY-MCA application. When undocked, like any window, these windows can be resized. **To group docking windows into one tabbed window, drag them and align their title bars. To pull a tabbed window out of a tabbed group, grab the window tab and move it away from the group. To restore the last position of a window double, click the title bar.**

Spectrum Window

The [Spectrum Window](#) has two tabs. The first tab is the [Buffer](#) tab. When the [Buffer](#) tab is selected, the spectrum from the connected hardware device is displayed in the window. The content of the Buffer window is automatically updated by the hardware when the [Auto Update](#) button of the [Acquisition Window](#) is checked.

The [File](#) tab displays spectra loaded from files. When a spectrum is opened, the File tab is selected automatically. When the File tab is selected, all hardware controls are disabled, including the hardware related toolbar buttons.

To control the spectrum display or to move the cursor, the [Spectrum Window](#) must be selected by clicking the mouse within the window. The mouse, the keyboard, and the [View Control](#) device bar are used to adjust the appearance of the spectra (see [Mouse and Keyboard Functions](#)).

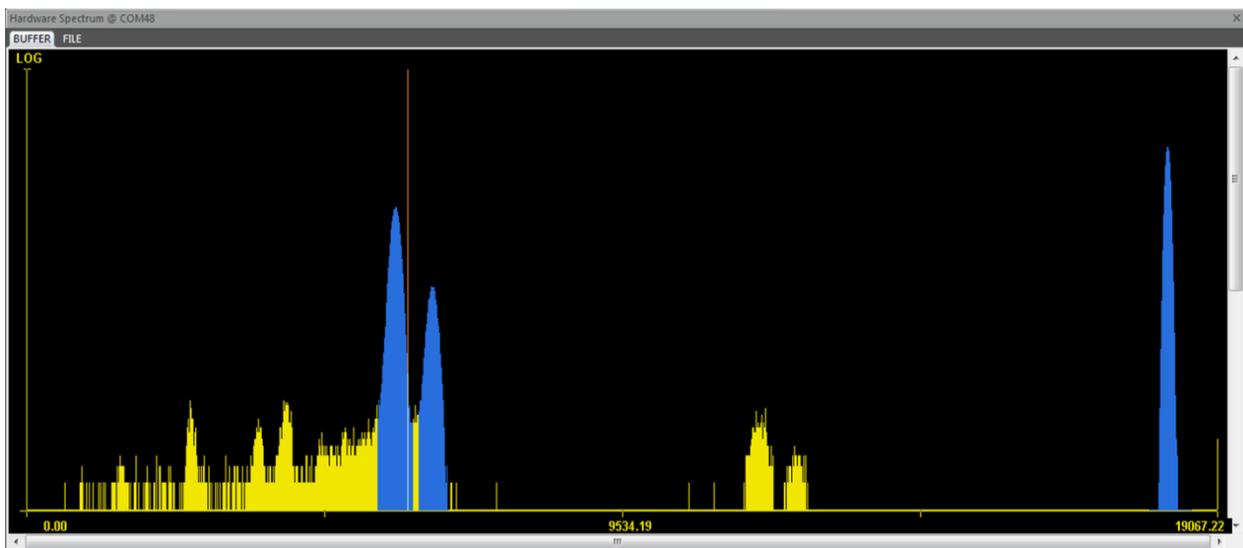


Figure 2.2.1. Sample display of spectra.

DPP Window

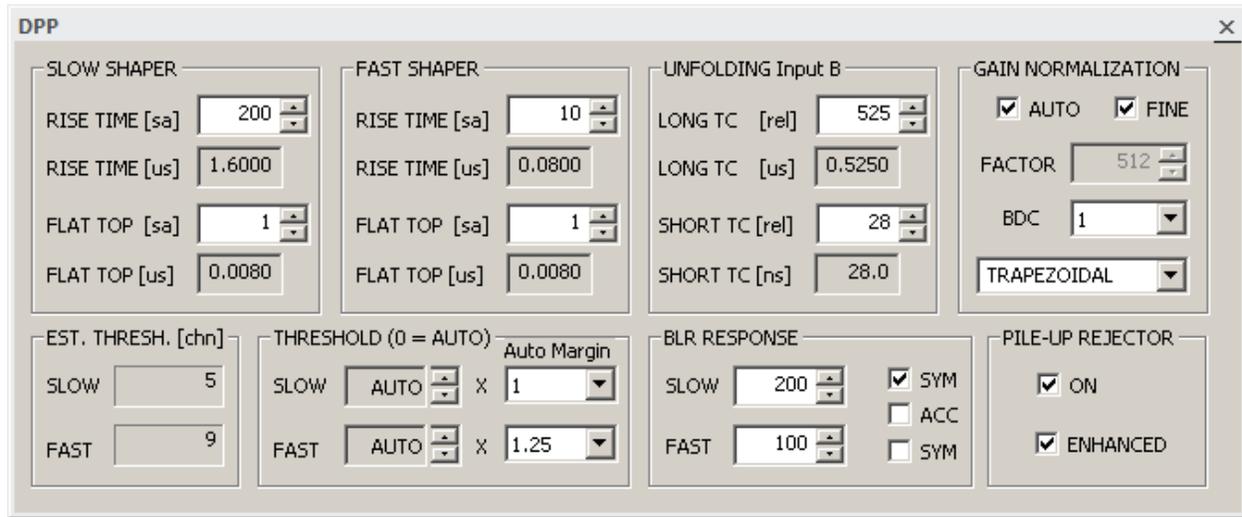


Figure 2.2.2. DPP Window.

The [DPP Window](#) contains various controls that are related to the Digital Pulse Processor (DPP). Using these controls, the appropriate registers of the labZY devices can be modified. Upon connection of a hardware to the labZY-MCA application, the fields of the controls are updated with the values from the device's hardware. Changing the fields while the labZY device is connected will also change the corresponding device's registers.

The labZY FPGA designs implement two digital shapers – [Slow](#) and [Fast](#). Both shapers synthesise trapezoidal pulses. The [Slow Shaper](#) is the main spectroscopy shaper. The controls in the DPP group [SLOW SHAPER](#) allow adjustment of the [Rise Time](#) and the [Flat Top](#) of the Slow Shaper. The [Rise Time](#) of this shaper should be adjusted to optimize the signal-to-noise ratio (energy resolution). The [Flat Top](#) is adjusted to accommodate signals with non-uniform rise times, such as HPGE detectors. In the case of HPGE detectors, the flat top duration is typically set between 200ns and 800ns. When the rise time variation is negligible (e.g. silicon drift detectors) the flat top should be set to the minimum value of 1.

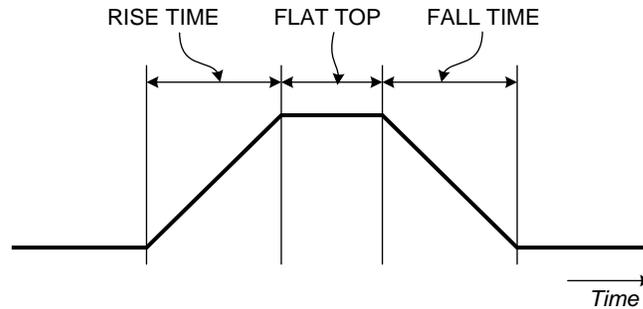


Figure 2.2.3. Trapezoidal pulses; FALL TIME = RISE TIME

The fast shaper parameters are set by the controls in the group [FAST SHAPER](#). The fast shaper is used to identify the presence of detector events and is used mainly for pile-up rejection. Thus, the rise time of the fast shaper is normally set to be much shorter than the rise time of the slow shaper. A [Rise Time](#) of 50ns to 200ns is typical for the fast shaper.

Both slow and fast shapers are equipped with low-level noise discriminators (LLD). The noise discriminator produces an active logic signal when the shaped signal is above a noise threshold. The group [THRESHOLD](#) contains the controls to set the noise discriminator thresholds. The thresholds for the slow shaper noise discriminator (SLOW LLD) and the fast shaper noise discriminator (FAST LLD) can be set manually by the edit controls [SLOW](#) and [FAST](#) respectively. Entering zero in these controls will set the noise thresholds in Automatic mode (AUTO). The [AUTO](#) mode is independently set for SLOW LLD and FAST LLD. It is recommended to use AUTO mode for both shapers. However, in some cases, a pickup of high frequency or fast rising signals may trigger the fast discriminator in AUTO mode causing increased dead time. In such cases, the threshold should be adjusted manually until the pick-up signals are rejected by the FAST LLD and the dead time is reduced. The [Auto Margin](#) control allows the addition of extra noise immunity to automatically set thresholds. The Auto Margins are ignored when the thresholds are set manually.

When the noise thresholds are in auto mode, the thresholds are set by the hardware internal noise estimation circuit. This circuit estimates the thresholds using a statistical technique based on a Gaussian probability density function of the noise distribution. The threshold estimation is shown in the group [EST. THRESHOLD](#), which are read-only controls. The estimated thresholds are always evaluated and displayed regardless of the threshold settings - Auto or Manual.

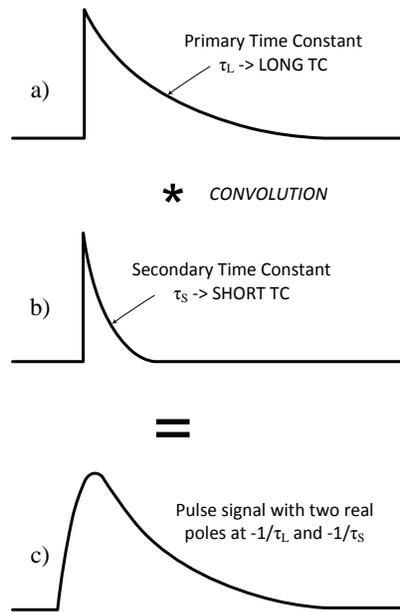


Figure 2.2.4. A pulse signal is characterized by LONG TC and SHORT TC.

The DPP of labZY devices is designed to accept exponential signals with two real poles characterized by a long time constant (LONG TC) and a short time constant (SHORT TC). The DPP has two functional stages. The first stage unfolds the input pulses by removing the two exponential responses corresponding to the two real poles of the signal. That is, the result of the unfolding function is a unit impulse. The unit impulse is fed to the second stage which performs a synthesis of trapezoidal/triangular pulse shapes.

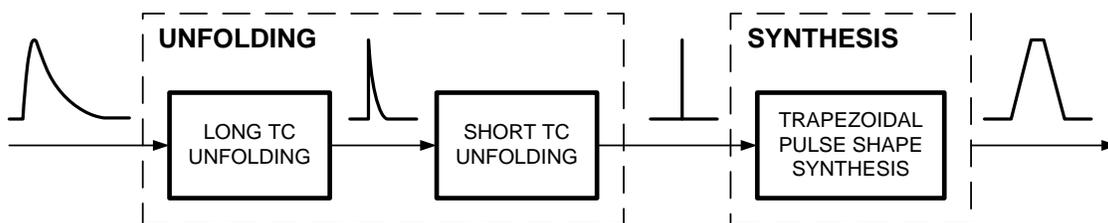


Figure 2.2.5. Unfolding to synthesis.

Signals connected to Input A of the nanoMCA(-SP) and nanoMCA-II (-SP) are conditioned internally by a differentiation (or pole-zero compensating) circuit which determines the LONG TC. The nanoXRS has a similar arrangement, except that the detector signal is internally connected. The expected optimal LONG TC of the exponential signals at Input B should be obtained from the corresponding labZY device

data sheet. The nanoDPP accepts externally conditioned signals at both inputs. The SHORT TC normally depends on the response of the amplifiers in the amplification chain including the rise time response of the preamplifier connected to Input A. The SHORT TC may also represent the decay time constant of scintillation detectors.

The LONG TC and the SHORT TC should be adjusted to minimize the tailing and/or the undershoot of the digitally shaped pulses (both the slow and fast shapers). SHORT TC has more influence on the fast shaper, while the LONG TC will affect both shapers. Adjustments of the time constants is performed using the [Trace Viewer](#). A slow shaper rise time of 2 μ s or longer is recommended to adjust the LONG TC. SHORT TC should be adjusted using the pulses from the fast shaper.

The labZY devices are delivered with the Input A LONG TC already adjusted to match the time constant of the internal differentiation network. The SHORT TC of Input A may need to be readjusted if the external signal sources have a rise time that is slower than the internal amplifier rise time.

The group UNFOLDING provides means for adjustment of the LONG TC and the SHORT TC. The controls are independent for Input A and Input B. These controls are automatically selected when the input of the labZY device is selected in the [SIGNALS](#) window. The active Input A or B is indicated next to the group name [UNFOLDING](#).

The trapezoidal pulse shape synthesis can be represented as a convolution of two rectangular impulse responses. The peak value of the trapezoidal pulse represents the area under the shorter of the two rectangular impulse responses. The rise time of the trapezoidal pulse is equal to the width of the shorter rectangular impulse response. Therefore, the synthesis introduces gain equal to the rise time of the trapezoidal pulse shape. In addition, the ADC resolution differs from the total number of channels in the spectrum. These conditions require a normalization of the peaks of the digitally synthesized trapezoidal pulse shapes. The group [PEAK NORMALIZATION](#) presents a control for manual adjustment, the peak normalization FACTOR. Although this adjustment is available, it is strongly recommended to use the automatic normalization by checking the AUTO checkbox. The normalization FACTOR in auto mode is a linear function of the SLOW SHAPER rise time – $[FACTOR]=2.5[SLOW\ SHAPER]$. The FINE checkbox compensates for the difference of the LONG TC setting and the expected LONG TC, as coded into the FPGA design. It is safe to have both AUTO and FINE checked at the same time.

The ballistic deficit correction factor, BDC, is used to optimize the usage of the ADC range so that the signals are digitized by utilizing most of the ADC quantization levels. For fast rising signals (silicon detectors, fast scintillators) and signals with large variation in rise time (HPGE), the BDC should be set to 1. Setting BDC to 1 is always a safe

choice. However, for optimum utilization of the ADC range the BDC can be adjusted using the [Trace Viewer](#). The adjustment procedure is described in *Appendix B*.

The main function of the fast shaper, along with the FAST LLD, is pile-up rejection associated with the slow shaper. Note that the fast shaper pulses are also subject to pile-up. When such pile-up occurs, the FAST LLD pulses will be treated as a single event pulse and pile-up rejection will fail.

The [BLR RESPONSE](#) group controls the BLR of the SLOW and FAST shapers. The response of the BLR is inversely proportional to the value set for SLOW or FAST. A smaller number means more aggressive BLR. For moderate counting rates, the BLR response should be in the range of 200 to 500. For higher counting rates, the range should be between 20 to 200. The symmetric (SYM) mode of the BLR is recommended for the SLOW shaper. Depending on the counting rates and the undershoots of the detector signals, the SYM mode will require careful evaluation to determine whether or not to use it.

The ACC mode of the BLR is a special mode when AC coupled detectors have non-linear response and cause severe undershoot when recovering from overload condition. This situation is rare and in most cases ACC will be left unchecked. When ACC is checked the BLR operates in fast recovery mode when overload caused by the detector signals is detected - the INHIBIT signal becomes active LOW. Fig. 2.2.6 depicts traces of ADC signal with undershoot, and the recovery of the slow shaper with and without engagement of the ACC. Avoid to use ACC mode unless the overload of the detector causes degradation of the resolution or a severe shift of the base line.

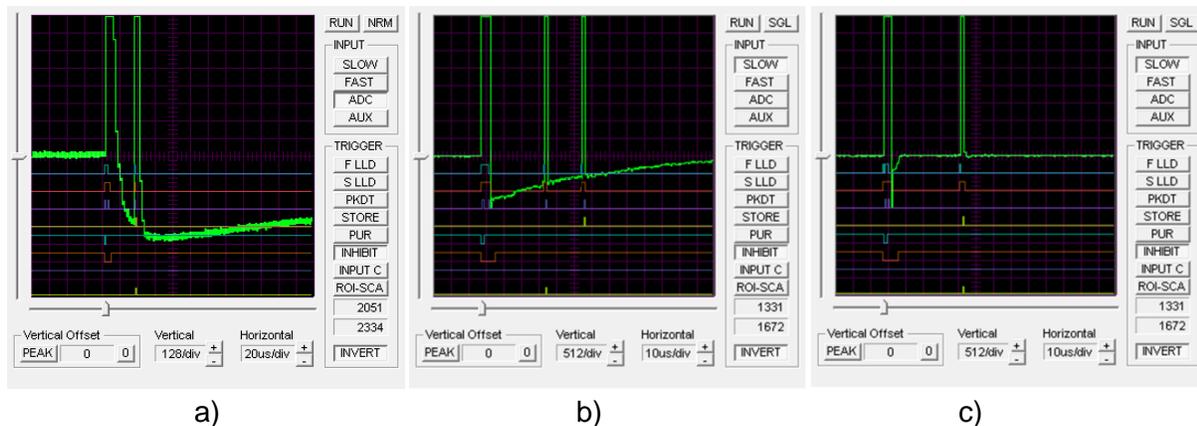


Figure 2.2.6. a) Overloaded detector signal; Slow Shaper - b) without ACC, c) with ACC.

To improve the pile-up capability of the fast discriminator, a **pulse-shape analysis** of the fast pulse shape is performed (Fig. 2.2.7). The pile-up rejection capability of the labZY

devices can be improved by checking the **ENHANCED** checkbox in the **PILE-UP Rejector** group. The enhanced pile-up rejection algorithm does not use timing information and is not sensitive to pulse-tailing. In rare cases the ENHANCED pile-up rejection may be sensitive to high frequency pick-up signals.

Fig. 2.2.7 illustrates normal pile-up rejection (c) and enhanced pile-up rejection (d) as seen by the **Trace Viewer**. The signal trace depicts the fast pulse shape. The **Trace Viewer** is triggered by the internal pile-up rejector signal which has an active low logic level.

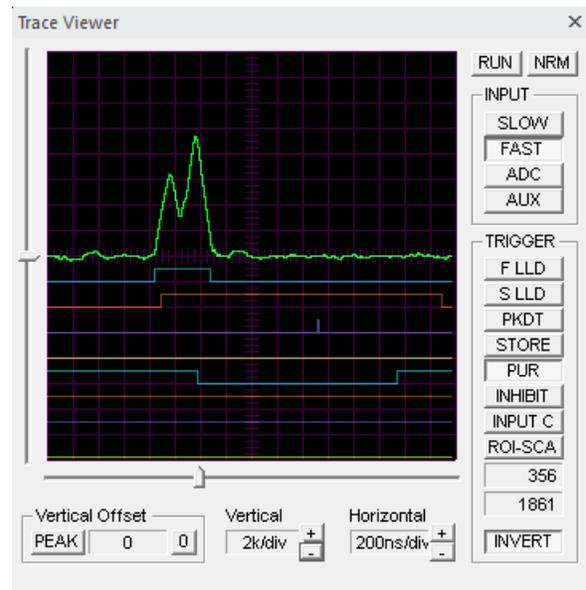
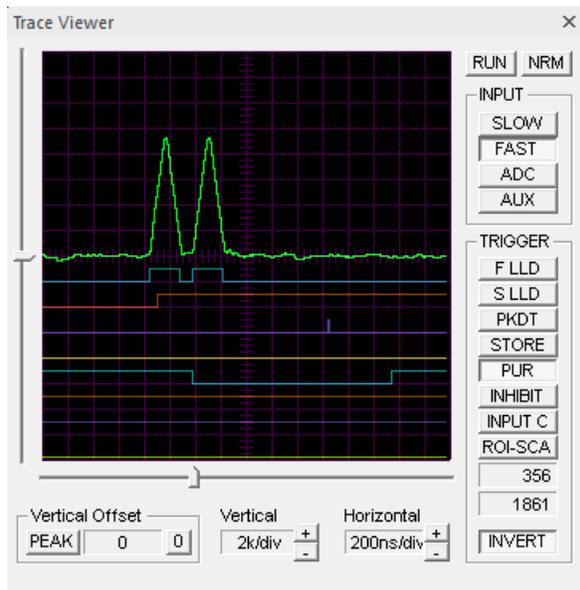
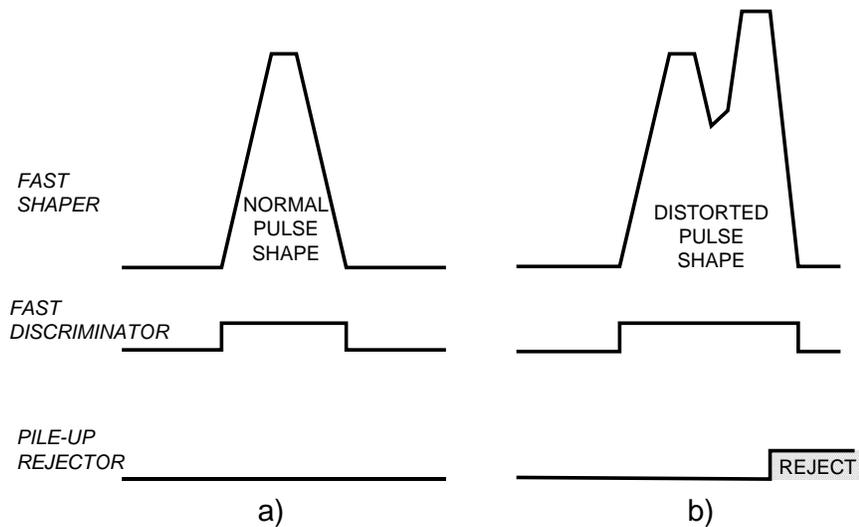


Figure 2.2.7. a) Pile-up free fast shaper/discriminator; b) Fast shaper pile-up and pulse-shape distortion; c) Example -traditional pile-up rejection; d) Example - enhanced pile-up rejection.

SIGNALS Window

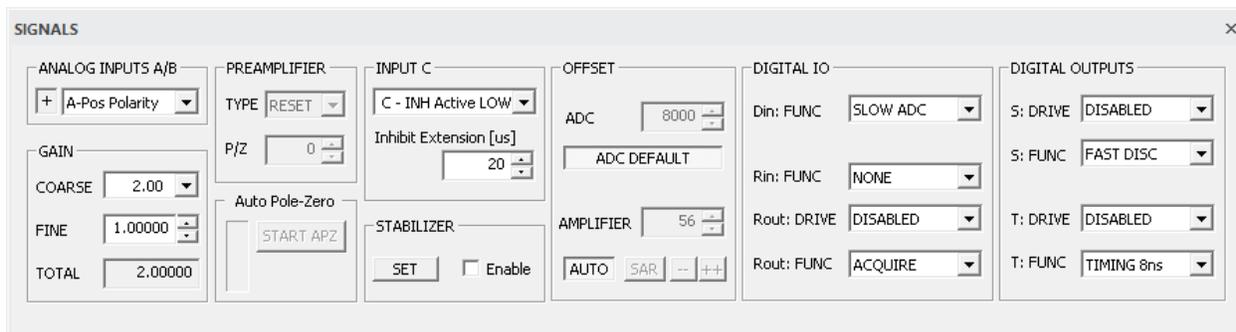


Figure 2.2.8. SIGNALS Window.

The [SIGNALS Window](#) contains the controls of the analog signals, analog signals-related functions, and configuration of the logic signals functions of the labZY devices. The MCA devices have two analog signal inputs: Input A and Input B. The signal of only one of these inputs can be processed at a time. **IMPORTANT! Disconnect any signal sources from the unused analog input as this may create an interference with the active input.** Note that some digital signals may not be available for a given labZY device - refer to the specific data sheet for more information.

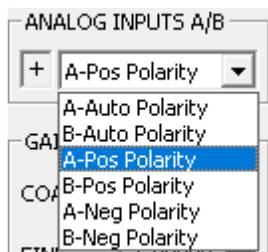


Figure 2.2.9. Analog Inputs A/B options.

The group [ANALOG INPUTS A/B](#) allows selection of the active input and its polarity. There is also [Auto Polarity](#) mode. Auto Polarity mode requires a detector signal producing at least one thousand counts per second to be connected to the detector signal inputs of the labZY devices. The detected polarity is displayed on the left of the selection window: (+) for positive signals and (-) for negative signals. Auto Polarity should be used only to find the signal polarity of unknown sources. If the signal polarity is known, or after the Auto Polarity finds the correct polarity, the input selection should be made from the choices showing the explicit signal polarity.

The [INPUT C](#) group contains controls related to the logic signal fed to Input C. The active logic level of this signal is selected from a drop-down list. The [AUTO](#) function

should only be used when the active logic level of the signal source is unknown. The active logic level selection is ignored when nanoXRS or nanoDPP are connected to the labZY-MCA application.

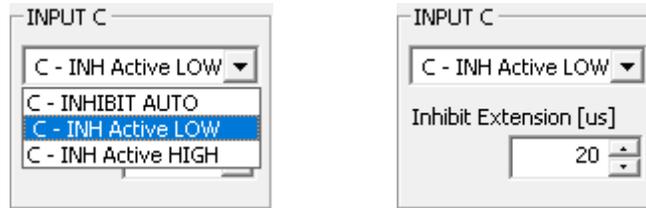


Figure 2.2.10. Input C options.

The **Inhibit Extension** sets an extension of the Input C active state. This extension should be long enough for the digital shaper to recover after an overload due to ramp resets of reset-type detector preamplifiers.

The **DIGITAL IO** group contains controls for the digital IO functionality.

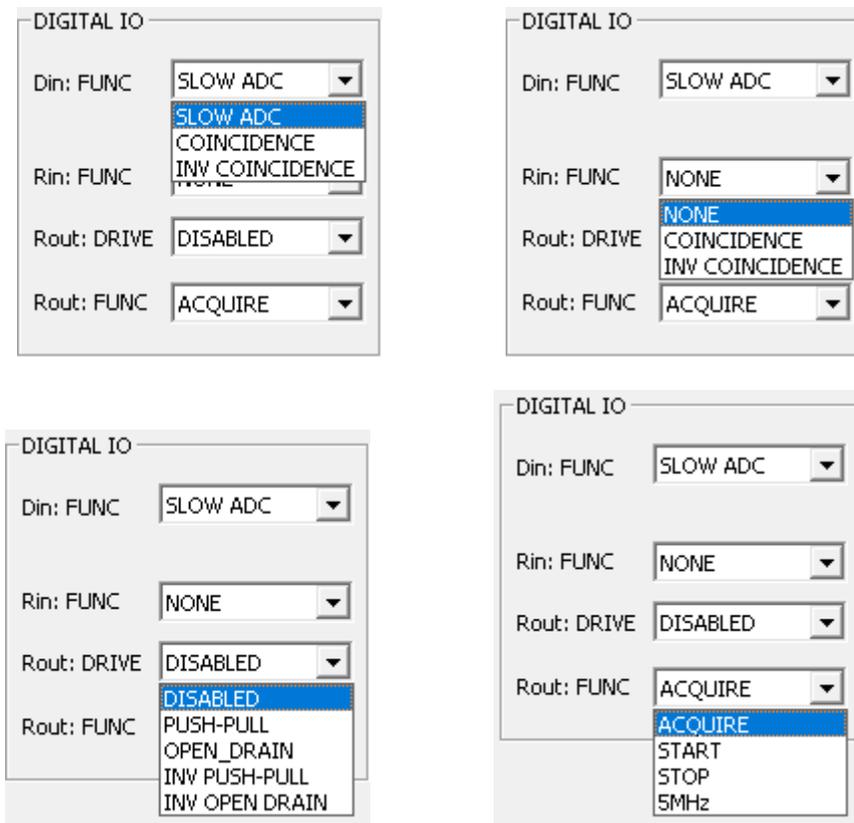


Figure 2.2.11. DIGITAL IO options.

Signal D is an input-only signal and can accept either analog signals or digital signals. The analog signals applied to this input are digitized by a slow ADC. The digital signals applied to Input D can be used by the coincidence circuits built in the hardware.

The digital signal R is an input/output signal. Signal R is available only in nanoMCA-II(-SP) devices. Input R can be used as a source for coincidence/anticoincidence and should be preferred over Input D. Signal R can also be used as an output. The signal R output function is automatically disabled when signal R is enabled as an input.

The **DIGITAL OUTPUTS** group contains controls for the digital outputs that are only available in nanoMCA-II(-SP) devices.

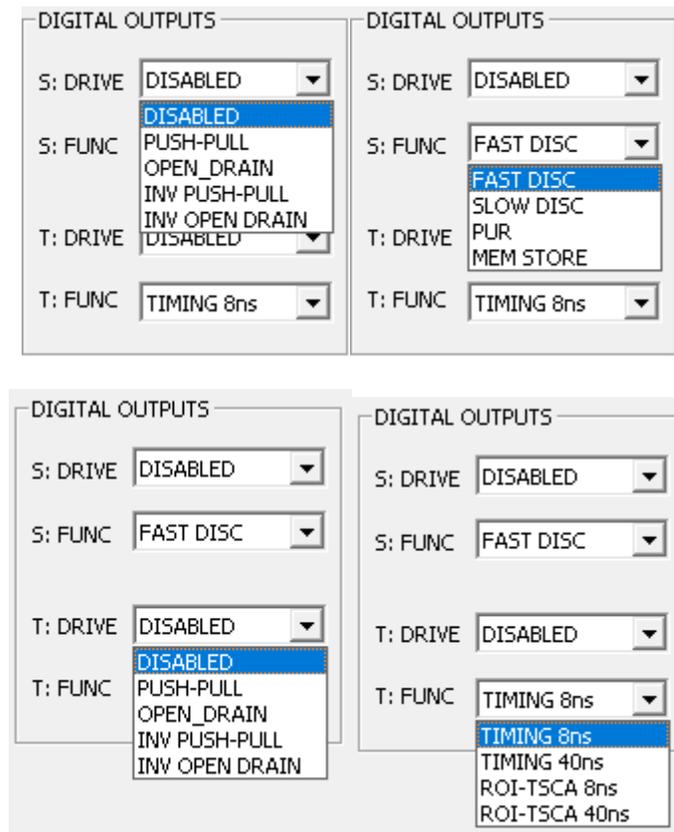


Figure 2.2.12. DIGITAL OUTPUTS configuration options.

The **OFFSET** group relates to, and is of extreme importance for, the operation of the ADC and DPP. Offsets are especially important for the proper operation of the **ADC**. The offset concept and associated requirements are completely different from the old understanding and requirements used in analog based pulse shapers and spectroscopy ADC. **IMPORTANT! The "zero offset" of the recorded spectra is not affected by these offsets. These are signal processing related offsets only.** An offset at the input of the ADC allows digitization of the negative portion of the noise. The analog

offset at the input of the ADC is referred to as the **AMPLIFIER OFFSET**. The digital offset that is subtracted from the digitized signal is the **ADC OFFSET**. The **AMPLIFIER OFFSET** should be adjusted so that its digital equivalent is cancelled out by the **ADC OFFSET**.

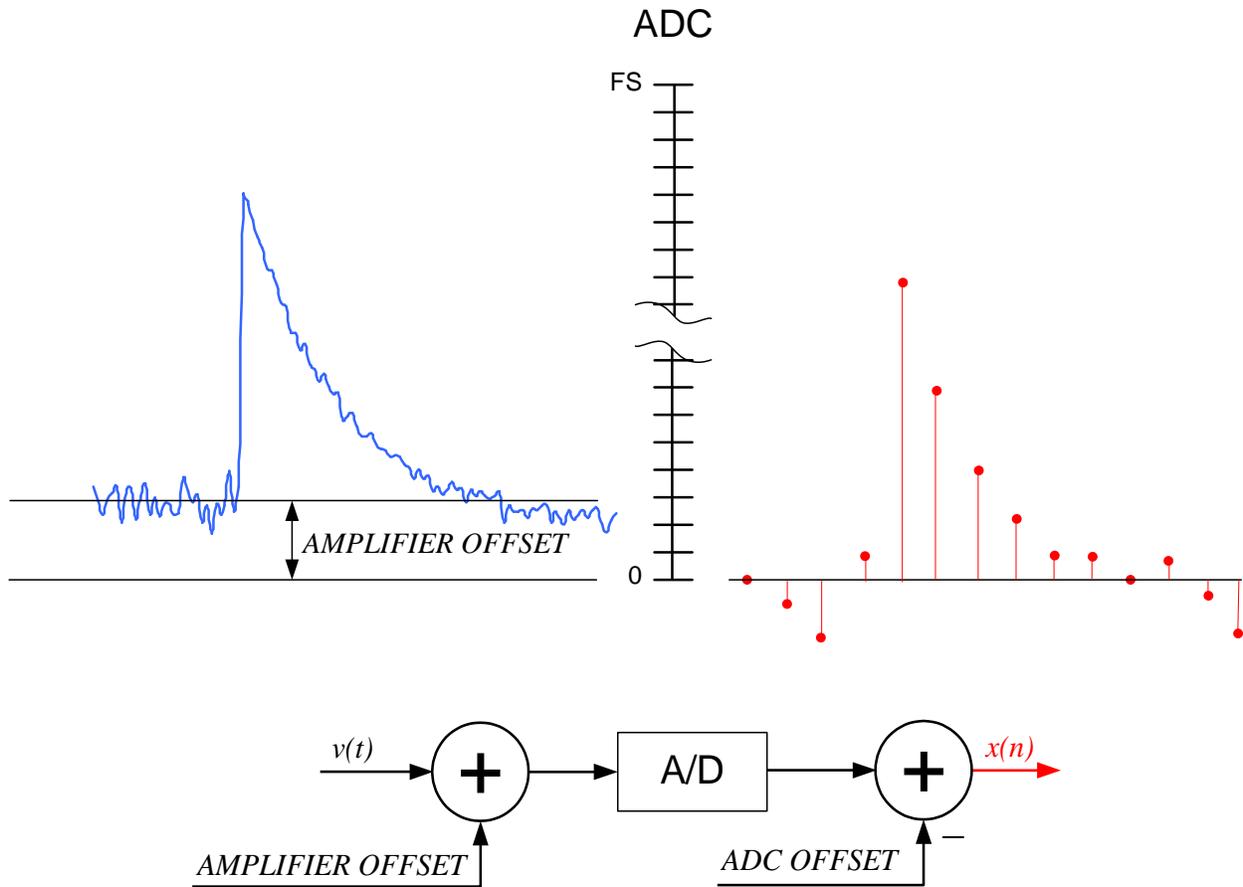


Figure 2.2.13. Offset cancellation.

It is recommended that both the ADC DEFAULT and the AUTO options are used, and the corresponding ADC DEFAULT and AUTO buttons are depressed. The labZY hardware incorporates automatic adjustment of the **AMPLIFIER OFFSET** so that it can be cancelled exactly by the **ADC OFFSET**.

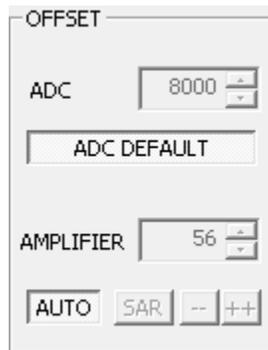


Figure 2.2.14. Offset group.

Some measurements (e.g. the PHA of bipolar signals) may require manual adjustment of the [AMPLIFIER OFFSET](#). To manually adjust the [AMPLIFIER OFFSET](#), use the Trace Viewer window and the SAR button of the [OFFSET](#) group. **Be sure to remove any radiation sources and to reduce the counting rate to as low as possible before making any adjustments.** In the [Trace Viewer](#) window, set the [Acquisition Mode](#) to RND, the [Horizontal](#) setting to 20 $\mu\text{s}/\text{div}$, the [Vertical](#) setting to 4k/div, and the [Vertical Offset](#) setting to zero (press the “0” button). Then select [ADC](#) in the Input section and press the [RUN](#) button of the Trace Viewer.

In the [OFFSET](#) section of the [SIGNALS Window](#), turn [AUTO](#) off and press the [SAR](#) button. The [AUTO](#) button will become inactive (grayed out). Observe the ADC trace in the Trace Viewer window. The ADC trace will shift upwards or downwards. The goal is to adjust the position of the ADC trace to the middle of the window. If the ADC trace is above the zero line (aligned with the Offset pointer), press the “--” button of the [OFFSET](#) section in the [SIGNALS Window](#). If the ADC trace is below the zero line, press the “++” button. After pressing either button, wait at least five seconds until the ADC trace settles. Continue the sequence of pressing the “--” and “++” buttons according to the position of the ADC trace until the SAR button becomes active and the “--” and “++” buttons are grayed out. You may terminate this procedure by pressing the [AUTO](#) button. You may need to adjust the [Vertical Offset](#) for more precise adjustments of the Amplifier OFFSET. The Amplifier OFFSET may be fine-tuned by modifying the offset value in the [AMPLIFIER](#) edit box. **For more information about offset adjustments**, please visit the support section of labzy.com.

The [GAIN](#) group has controls to adjust the analog gain. The coarse gain is adjusted in steps. When Input A is a signal source (except for the nanoXRS) there are 32 coarse gain values to choose from in the drop-down list [COARSE](#). These values are defined as $2^{N/4}$, where $N = 0$ to 31. In the case of nanoXRS, or when Input B is selected, there are only 4 coarse gain settings defined as $2^{N/2}$, where $N = 0$ to 3.

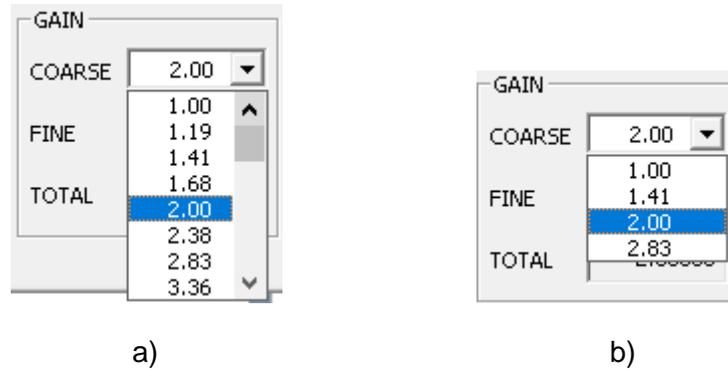


Figure 2.2.15. Coarse Gain selection a) Input A (except nanoXRS); b) Input B or nanoXRS.

The **FINE** control can be used to fine-tune the analog gain. The range of the fine gain is from 1 to 1.2, adjustable in 65536 steps. Thus, for Input A, the analog gain is virtually continuous covering a range from 1 to 255. The read-only **TOTAL** field reports the total analog gain by multiplying the fine gain and the coarse gain.

The preamplifier group offers a choice for the external preamplifier type connected to **Input A**. When the resistive type is selected, the pole-zero can be adjusted manually using the **P/Z** control and the **Trace Viewer**.



Figure 2.2.16. Preamplifier Type options.

It is also possible to adjust the pole-zero automatically using the Auto Pole-Zero group. When the preamplifier type is **RESET**, the **START APZ** button is grayed out. When the external preamplifier is **RC** the button **START APZ** can be pressed. Once this button is pressed its caption changes to **STOP APZ** and the process of automatically adjusting the PZ begins. The vertical progress bar is initially filled and gradually decays as the adjustment process proceeds. When the progress bar is empty, the automatic pole-zero adjustment (APZ) has completed. The progress of the adjustment can be viewed on the **Trace Viewer** and can be stopped manually if the adjustment has reached a satisfactory level prior to the progress bar being empty. To stop the automatic pole-zero adjustment simply press the **STOP APZ** button. The automatic pole-zero adjustment routine is implemented in hardware and does not depend on the labZY-MCA software. The adjustment will complete even if the labZY-MCA software is disconnected while the APZ is active.

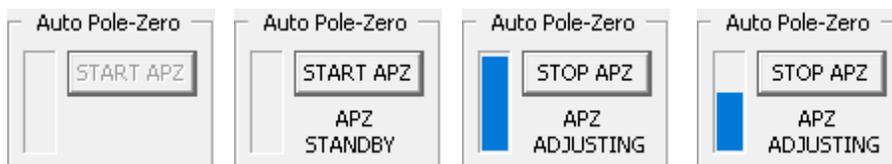


Figure 2.2.17. Automatic pole-zero adjustment controls.

The **STABILIZER** group allows for setting and controlling the gain stabilizer of the labZY devices. The stabilizer adjusts the fine gain of the device. Therefore, in order to use the stabilizer, the fine gain must be set at the middle of its scale: 1.10. The stabilizer offers a maximum of 10% correction of the gain. Normally, the stabilizer is used with scintillation detectors which are sensitive to temperature variations. The stabilizer uses a reference peak from the acquired spectrum. For best results the centroid of the peak must be larger than half of the spectrum scale. Pressing the SET button will open a dialog. To automatically set the parameters of the stabilizer, mark an ROI around the desired peak for stabilization and press the long button to generate recommended settings. You may also manually enter the peak parameters. To start the stabilization, check the Enable box. It is important to let the stabilizer run for some time before starting an acquisition. The stabilizer is implemented in hardware and its operation is independent of the labZY-MCA software.



Figure 2.2.18. Stabilizer controls.

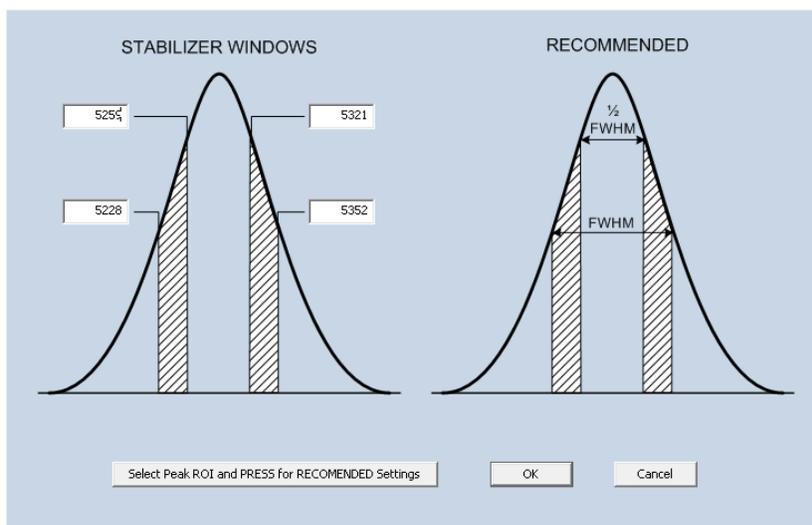


Figure 2.2.19. Stabilizer Setup Dialog.

PHA Window

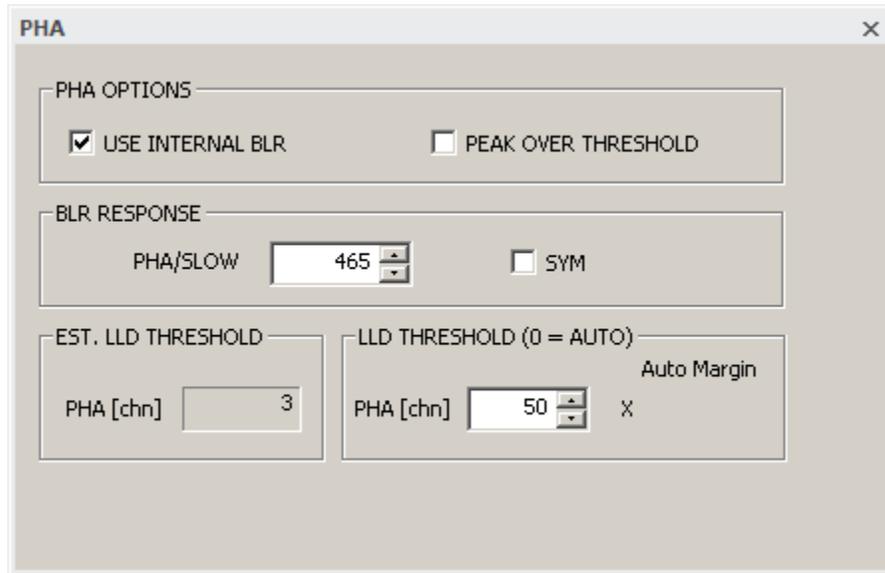


Figure 2.2.20. PHA Window

The [PHA Window](#) is only available for the nanoMCA and nanoMCA-II, when their Input B is configured to accept pulses from analog shapers (About Hardware: Primary TC B is 0). The PHA functionality requires a special FPGA design (FPGA designs ending with - PHA), which is the default FPGA design that is loaded into the nanoMCA and nanoMCA-II upon shipment from the factory.

Acquisition Window

The [ACQUISITION Window](#) contains the spectrum acquisition parameters and acquisition control settings.

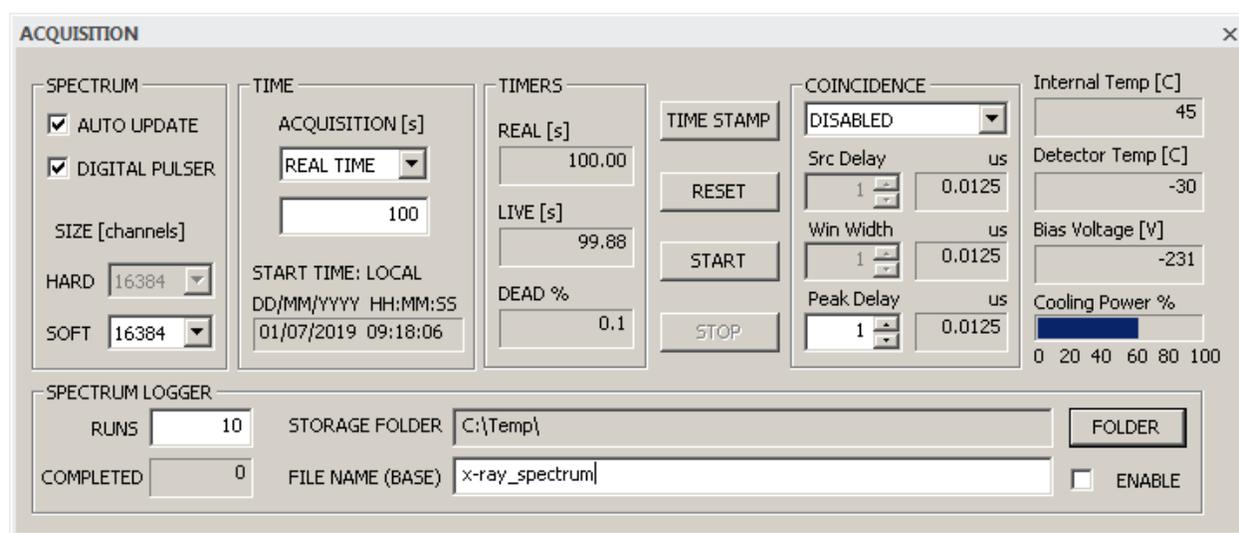
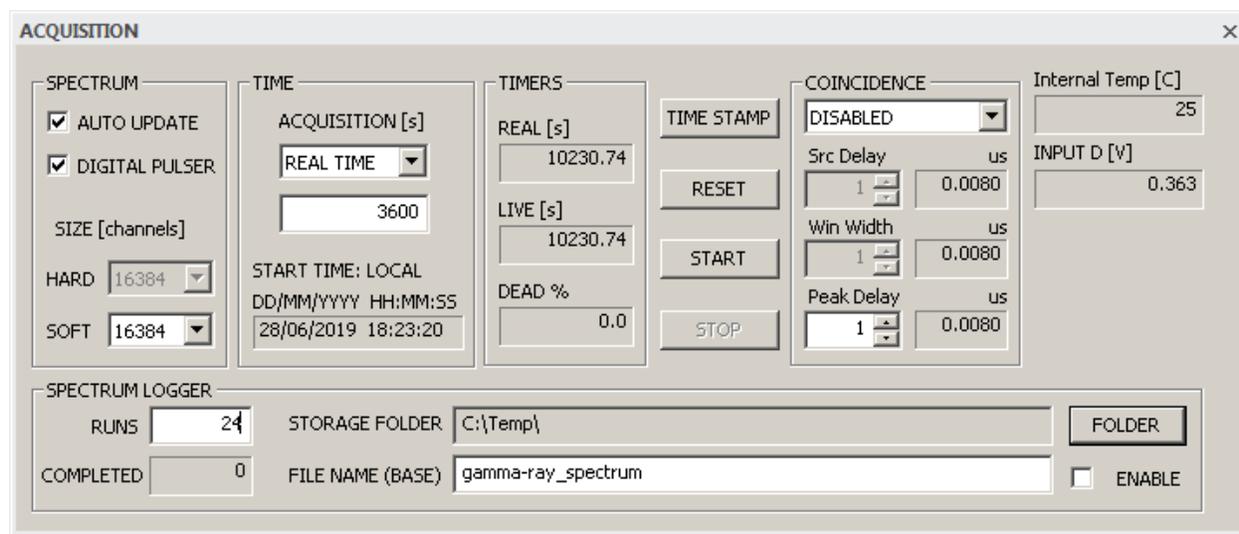


Figure 2.2.16. Acquisition Window.

The **AUTO UPDATE** checkbox controls the data exchange between the labZY-MCA software and the connected hardware. To continually update all data from the hardware, this checkbox must be selected. When the **Trace Viewer** is in acquisition state, this box is automatically unchecked to improve the update rate of the Trace Viewer. It is possible to recheck the box while the Trace Viewer is acquiring data; however, the update rate of the spectrum and the Trace Viewer will be reduced noticeably.

Selecting the **DIGITAL PULSER** will enable the hardware built-in digital pulser. The digital pulser data is stored in channels 15000 to 16383 of the hardware spectrum. When the digital pulser is enabled, the spectrum is stored in channels 0 to 14999. The centroid of the digital pulser peak is offset relative to the spectrum zero channel by 15692 channels. This offset can be used to assess baseline offsets.

The preset time of the spectrum acquisition is set by the controls in the group [TIME](#). The preset time can be either [LIVE TIME](#) or [REAL TIME](#). The preset time can be set in seconds. The [TIMERS](#) group reports the elapsed real and live time. The dead time is also reported.

The spectrum acquisition is controlled by the following buttons: [START](#), [STOP](#), [RESET](#). [START](#), [STOP](#) and [RESET](#) are also available as buttons of the [HARDWARE CONTROL](#) toolbar.

The [DATE/TIME](#) button opens a dialog to select a time stamp for a given measurement.

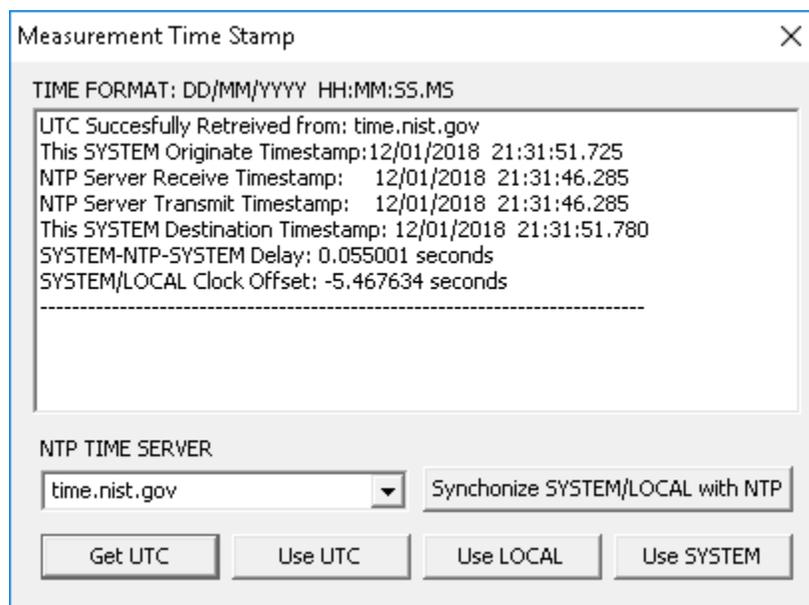


Figure 2.2.20. Timestamp Dialog.

The time stamp may use UTC, LOCAL or SYSTEM time. the UTC can be obtained from an internet time server with an accuracy of less than 50ms. The time stamp stored in the hardware will be with an accuracy of 1s. If UTC is selected, the labZY-MCA software will automatically open the dialog seen in Figure 2.2.20 when selecting [START](#) or [RESET](#) if more than 300s have expired from the last internet time synchronization with an NTP time server. It is possible to synchronize a local host clock with the obtained NTP time; this function, however requires that the labZY-MCA is run with administrator privileges (run as administrator).

The [Acquisition Window](#) also displays the volatile data such as temperature, voltages, power, etc. The volatile data changes constantly. When stored in files, the volatile data represent the volatile state at the time the file is being saved.

The **COINCIDENCE** group is used to set-up the coincidence/anticoincidence function of the labZY devices. The coincidence function uses Input D or Input R (settings from the **SIGNALS Window**) that drive an internal COINC S signal. COINC S can be a direct coincidence source or indirect coincidence source by edge-triggering a coincidence window pulse. In either case, the resulting signal (direct or indirect) is a COINC W signal. The coincidence/anticoincidence is between the internal STORE signal derived from the timing peak detector signal, and the COINC W signal.

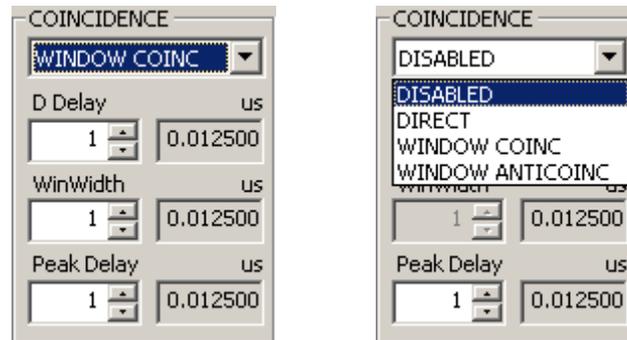


Figure 2.2.21. Coincidence Controls.

The coincidence function is selected from the drop-down list. This selection has no effect on the nanoXRS, as it does not have external logic signal connectors. When **DISABLED** is selected, the coincidence/anticoincidence circuit is disabled.

When **DIRECT** is selected the COINC W is directly related to COINC S. Note that the COINC S can be active high or active low depending on the Input D or Input R function selection in the **SIGNALS Window**. The COINC W is in coincidence with the STORE signal when high and in anticoincidence when low. By selecting (in the **SIGNALS Window**) the polarity (inverted or not) of Input R or Input D the coincidence and anticoincidence functions can be reversed in the **DIRECT** mode.

When one of the WINDOW coincidence functions is selected, a window logic signal is generated by a One-Shot pulse generator at the low-to-high transition of COINC S. The width of the window logic pulse is set in the **Win Width** control. In this mode the COINC W is directly tied to the output of the One-Shot pulse generator.

The COINC W signal can be delayed to align with the internal, peak-detector derived signal, STORE. The delay is set by the **Src Delay** control. The COINC_W can be selected to function as coincidence or anticoincidence signal.

The internal STORE signal can be delayed to accommodate coincidence or anticoincidence with external signals that may have long propagation delays, or when

they become active after the internal peak detection signal of the labZY devices. The STORE signal delay is set by the **Peak Delay** control. Adjustments of the delays and the coincidence window width can be accomplished using the **Trace Viewer**. Double pressing the Input C trigger button will switch the Input C trace to COINC S and the INHIBIT trace to COINC W.

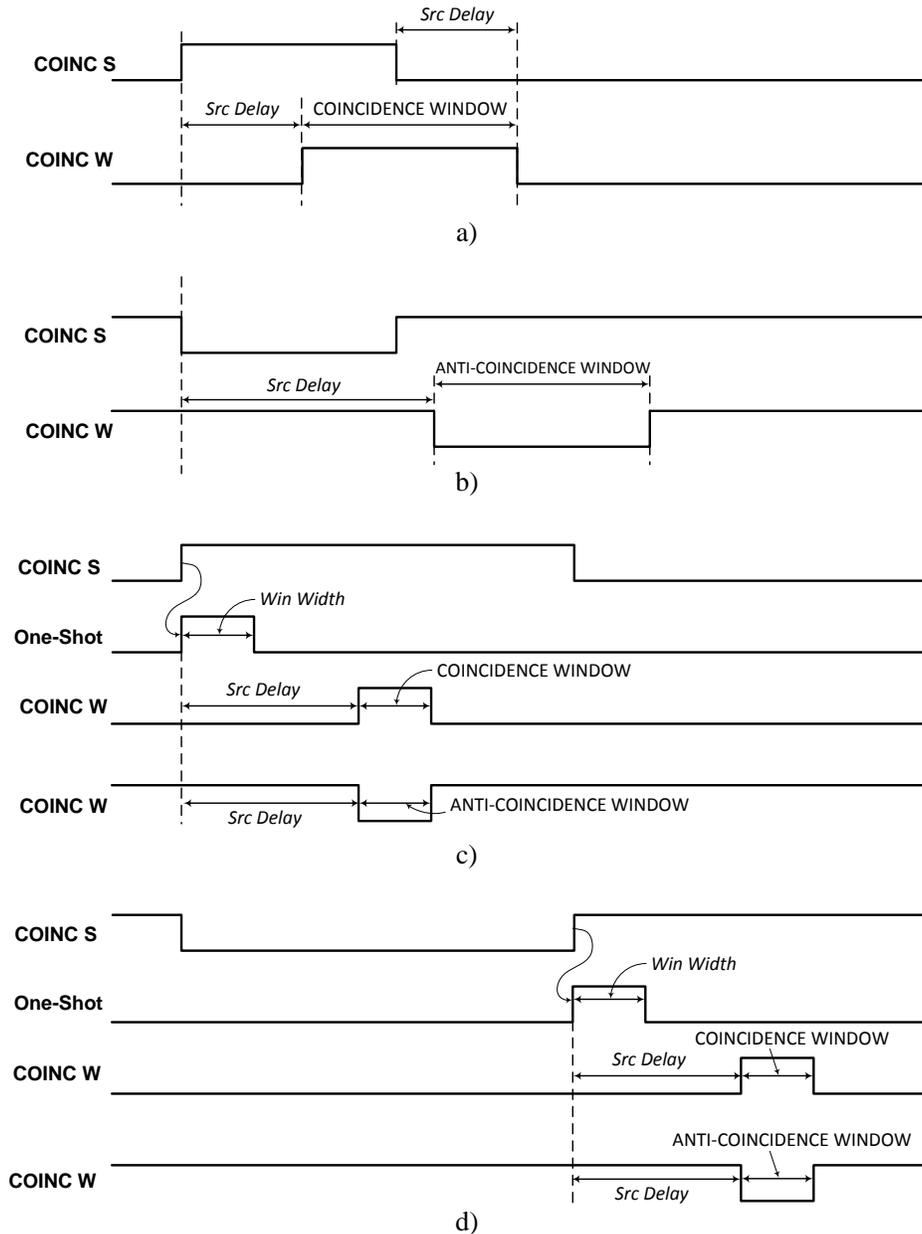
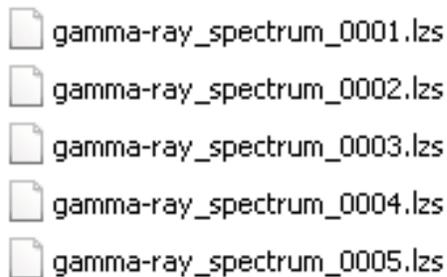


Figure 2.2.22. Timing diagrams of the built-in coincidence circuit: a) Coincidence source COINC S as DIRECT coincidence signal; b) COINC S as DIRECT anti-coincidence signal; c) and d) positive edge coincidence/anti-coincidence triggered signals with controlled coincidence window width. Parameters in italic are controlled by the software.

The **SPECTRUM LOGGER** allows repeated spectrum acquisition and storage. The logger is implemented in the labZY-MCA software and requires active connection with a labZY device during the entire time of measurement and logging the spectra.

The logger allows repeated storage of spectra acquired at identical settings for a preset number of RUNS. Each run of the logger represent a single spectrum acquisition for the preset LIVE or REAL time. At the end of the run the spectrum is stored, the spectrum memory is reset and a new spectrum acquisition is initiated. There is a gap between the runs. The minimum gap time is 1s or 2s when the REAL preset spectrum acquisition time is an odd number or even number of seconds respectively. The gap may be longer depending on the speed of the computer to write the acquired spectra.

The spectra are stored in files with file names that are combination of the FILE NAME (BASE) and the number of the run (starting with 1) saved in the file as shown below - five runs with base file name *gamma-ray_spectrum*:



gamma-ray_spectrum_0001.lzs
gamma-ray_spectrum_0002.lzs
gamma-ray_spectrum_0003.lzs
gamma-ray_spectrum_0004.lzs
gamma-ray_spectrum_0005.lzs

The storage folder is selected by pressing The FOLDER button. To start the logging the box ENABLE is checked followed by a press of the START button. To stop the logging before the preset numbers of spectrum records are reached the ENABLE box must be unchecked.

Each spectrum is time stamped. The time stamp of the first spectrum can be UTC synchronized or synchronized with the computer clock. a selection that can be made by pressing the TIME STAMP button before enabling the logger. The time stamps of all measurement following the first measurement are derived from the computer clock directly or by applying the initial UTC offset if the UTC time stamp is used for the first measurement. The clock time drift can be estimated by finding the UTC offsets at the beginning and the end of the measurement. Consequently the time stamps of the individual measurement can be corrected using the clock uncertainty and drift measurements.

The logging process will be terminated if the connection between the labZY-MCA and the labZY device fails due to power failure or communication errors or time out conditions.

Calibration Window

The [Calibration Window](#) contains the energy calibration settings. The labZY-MCA device utilizes up to 10 points to conduct a second-order calibration. This calibration uses selected channel-energy points to solve for the coefficients **a**, **b**, and **c** of the equation: $EN = aCH^2 + bCH + c$.

Channel	Energy
<input type="checkbox"/>	0.00 0.0000
<input checked="" type="checkbox"/>	2922.25 352.0000
<input checked="" type="checkbox"/>	5060.42 609.0000
<input checked="" type="checkbox"/>	14714.00 1764.0000

To set the calibration coefficients, up to 10 channel-energy points can be used. The available points are listed in the [CALIBRATION POINTS](#) table. Selecting (check-marking) a subset of the [CALIBRATION POINTS](#) and clicking [Calibrate with Selected Points](#) will calibrate the spectrum using the selected points only. Alternatively, clicking [Calibrate with All Points](#) will conduct the calibration using all points listed in the CALIBRATION POINTS table. Note that at least two points are required for calibration.

Channel-energy points can be added to the CALIBRATION POINTS table via the [CHANNEL](#) and [ENERGY](#) interfaces. The entry of the CHANNEL data can be manual, by ROI [PEAK](#) centroid, or by [CURSOR](#) position, while the ENERGY values must be entered manually. To enter a PEAK centroid CHANNEL, select an ROI of a spectral peak in the spectrum window, place the spectrum cursor within the ROI using the left mouse button, and press the PEAK button. To enter a CURSOR position, move the spectrum cursor to the desired channel in the spectrum window by pressing the left mouse button, and press the CURSOR button. Press [ADD POINT](#) to transfer the CHANNEL/ENERGY values as a calibration point to the CALIBRATION POINTS table.

To edit calibration points, select (check-mark) the points to be edited and press the [Edit Selected Points](#) button once. This will populate the CHANNEL/ENERGY fields with the first selected point in the table, while simultaneously removing that point from the table. Edit the CHANNEL/ENERGY fields as desired, and click ADD POINT to add the new, edited point to the calibration points table. Repeat this process until all selected points have been edited.

Calibration points can be removed by first selecting the relevant points (check-marking) and then pressing the [Remove Selected Points](#) button. Clicking [Remove All Points](#) will remove all calibration points from the table.

Figure 2.2.23. Calibration

The calibration units are selected from the drop-down choice list. Checking the **ENABLE CALIBRATION** box will display the spectrum information in calibration units.

Spectrum Info Window

The **Spectrum Info Window** displays read-only information about the spectra and acquisition-related information.

The **CURSOR** group displays the position of the spectrum cursor in channels or calibration units. The counts of the channel at the cursor position are also reported.

The **PEAK INFO** group provides peak info when the spectrum cursor is within an ROI marking a spectral peak. The **CENTROID**, **FWHM** and **FWTM** are displayed either in channels or in calibration units.

The **TIME** group displays the state of the hardware timers. This information is also available as part of the **Acquisition Window**. The **Dead Time** is calculated based on the total elapsed time. The reported Dead Time will not change when the spectrum acquisition is stopped.

The **COUNT RATE** group provides life information independent of the spectrum acquisition state. The **counting losses** are an indication of the dead time on a short time scale. At low counting rates, the reported losses may show large variations due to statistical fluctuations. For accurate measurement of the **Dead Time**, the Dead Time reported in the **TIME** group should be used.

The **INCOMING** count rate is derived from the fast discriminator counting rate corrected for the pile-up losses. The correction is based on the parameters of the fast shaper and the counting statistic. Caution should be exercised when interpreting the counting losses of periodic test signals as their time intervals are not randomly distributed. Incorrect setup of the coincidence

circuit or the inhibit signal may cause very large counting losses, approaching 100%. Similarly, very low noise thresholds may cause the fast discriminator to respond to noise, which will also lead to increased counting losses.

The **CAL** check box mirrors the functionality of the **Enable Calibration** check box of the **Calibration Window**.

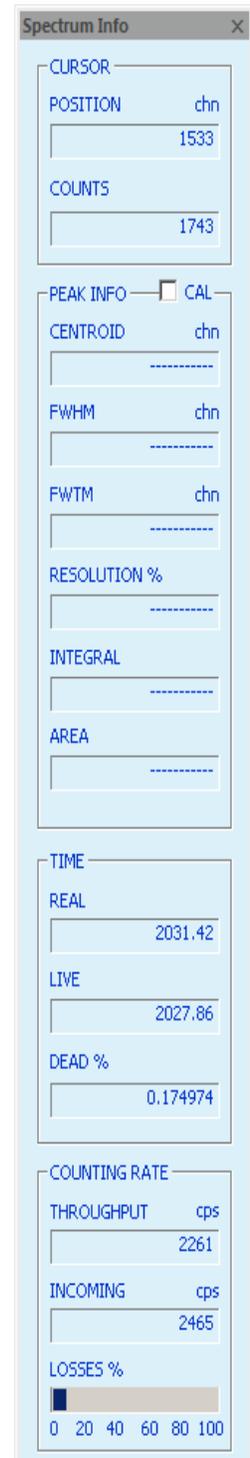


Figure 2.2.24. Spectrum Info

Trace Viewer Window

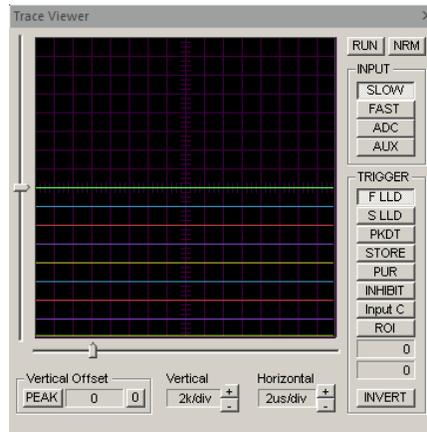


Figure 2.2.19. Normal size Trace Viewer Window.

The [Trace Viewer](#) acts as a mixed signal oscilloscope and can be used to set and verify parameters, to debug hardware configurations and FPGA designs, and to investigate detector signal features.

The Trace Viewer is a docking window and can be resized. The resizing, however, differs from the resizing of the other docking windows. The Trace Viewer can be displayed in only two sizes – normal and large. When resizing from normal to large, the sizing will take effect if the size of the window frame exceeds the large. When sizing down to normal size, the sizing will take effect if the size of the frame becomes smaller than the normal size.

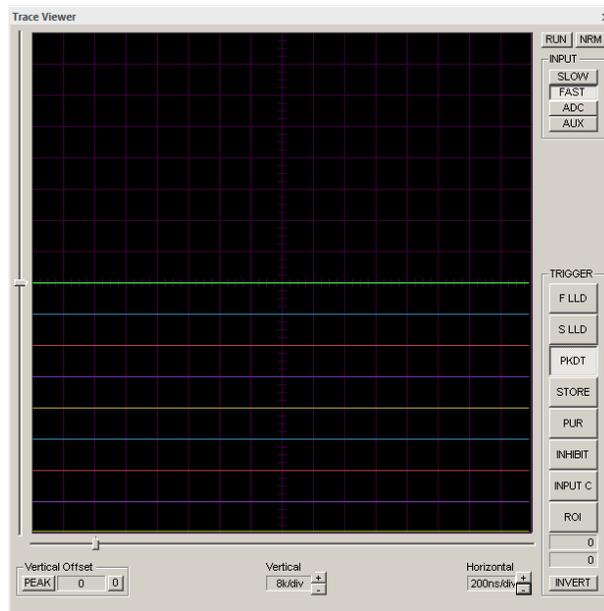


Figure 2.2.20. Large Size Trace Viewer Window

The Trace Viewer is a hybrid solution using hardware resources and software functions to capture and display one digital signal waveform and eight logic signal traces. The Trace Viewer includes various controls for setting the hardware and selecting the software features.

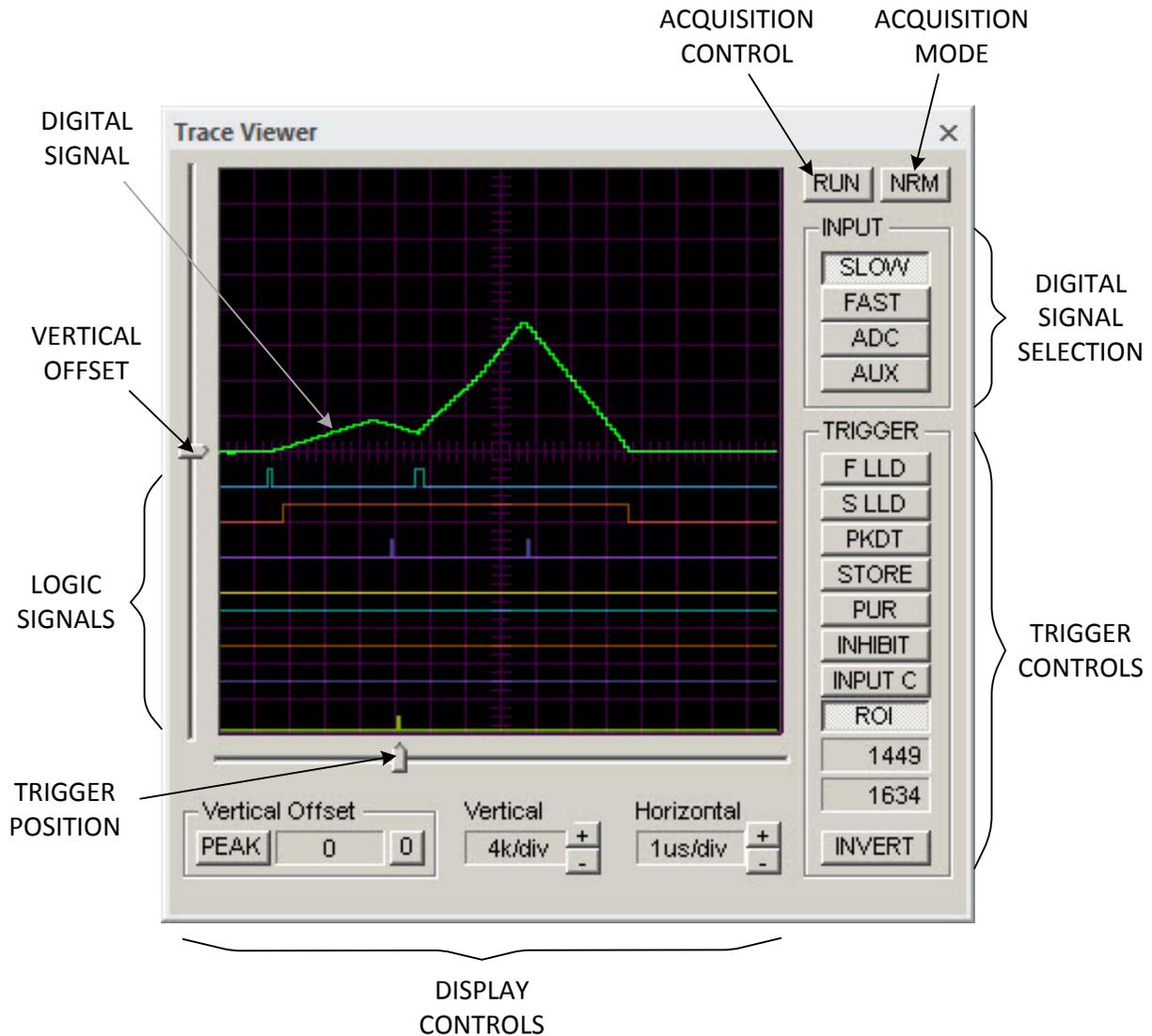


Figure 2.2.21. Controls and features of the Trace Viewer.

The trace display window displays the **digitals signal** and the **logic signals**. The position of the logic signals is fixed. The digital signal can be displayed with an offset that is selected within the trace display window by the **VERTICAL OFFSET** control. The vertical offset can be reset to zero by pressing the zero button **0** in the Vertical Offset group.

The horizontal time scale can be selected using the **Horizontal** control by pressing the + or – buttons. The vertical scale is chosen from preset values by pressing the + or – buttons of the **Vertical** control.

The trace acquisition is controlled by two buttons: **ACQUISITION CONTROL** and **ACQUISITION MODE**. There are seven acquisition modes that can be selected by consecutively pressing the ACQUISITION MODE button.

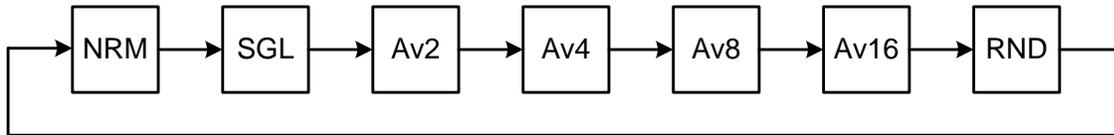


Figure 2.2.22. Acquisition Mode selection sequence using the ACQUISITION MODE button

The selected acquisition mode is displayed as a caption of the ACQUISITION MODE button:

- **NRM** *Continuous, triggered acquisition. No averaging of the digital signal.*
- **SGL** *Single, triggered acquisition. No averaging of the digital signal.*
- **Av2** *Continuous, triggered acquisition. 2 samples averaging of the digital signal.*
- **Av4** *Continuous, triggered acquisition. 4 samples averaging of the digital signal.*
- **Av8** *Continuous, triggered acquisition. 8 samples averaging of the digital signal.*
- **Av16** *Continuous, triggered acquisition. 16 samples averaging of the digital signal.*
- **RND** *Continuous, random acquisition.*

The **Trace Viewer** can be in three acquisition states: stopped, continuous acquisition and single acquisition. When the hardware is not connected, the Trace Viewer is always in the stopped state. In the stopped state, the ACQUISITION CONTROL caption displays “**RUN**”. To enter the acquisition states, a connection with the hardware must be established.

The single acquisition state is entered by pressing the ACQUISITION CONTROL button when its caption displays “**RUN**” and the acquisition mode is **SGL**. After this, the ACQUISITION CONTROL button will remain depressed and its caption will change to “**ACQ**”. After the single trace acquisition is recorded, the Trace Viewer re-enters the stopped state.

The continuous acquisition state is entered by pressing the ACQUISITION CONTROL button when its caption displays “RUN” and the acquisition mode is not SGL. The caption of the ACQUISITION CONTROL button changes to “STP” and remains pressed. To exit the continuous acquisition state, press the depressed ACQUISITION CONTROL button when its caption displays “STP”.

The **Trace Viewer** displays one digital signal waveform, which can be selected from four different sources. The selection of the digital signal is done by depressing one of the four buttons in the Input group. **SLOW** is the slow shaper signal, **FAST** is the fast shaper signal, **ADC** is the digitized analog signal after the subtraction of the **ADC OFFSET**. **AUX** is the same as SLOW in the standard labZY devices. AUX can be connected to other internal digital signals in customized designs.

The **Trigger** group contains controls to select trigger source for continuous or single triggered acquisitions. The trigger can be selected only from the logic signals. The **INVERT** button defines the trigger edge. When this button is not depressed, the low-to-high transition of the trigger signal is the acquisition trigger edge for all traces. When the button is depressed, the high-to-low transition is the trigger edge.

The trigger source can be selected by depressing one of the eight trigger buttons in-line with the logic signal traces. The captions of these buttons also serve as labels for the logic signal traces. The **F LLD** and **S LLD** are the fast and the slow low-level discriminators, respectively. The **PKDT** is the peak detection logic strobe signal. The **STORE** is the signal that triggers increments of the channels. **PUR** is the pile-up rejection logic signal. **INHIBIT** is the internal inhibit signal, which disables the base-line restorer and the spectrum acquisition. INHIBIT is generated not only when Input C is active, but also when the ADC overflows. The INHIBIT button may change to **COINC W** (coincidence window) button depending on the state of **Input C** button. The Input C button is a dual-purpose button: when depressed and clicked, this button changes its own functionality as well as the functionality of the INHIBIT/COINC W button. There are two pairs of button options, indicated by the corresponding button options: the first pair is Input C + INHIBIT and the second pair is Input D + COINC W. This allows a total of ten logic signals to be used as triggers and their traces displayed.

The **ROI** trigger is a very special and useful option, allowing triggering by events with pulse heights corresponding either to a range of channels, or to a single channel. When using the ROI trigger, one can identify the cause of anomalies in the spectrum by simply marking an ROI and setting the ROI trigger to only those events contributing to the ROI channels. To set the ROI trigger, place the spectrum cursor within an ROI and press the ROI trigger button. If the ROI trigger button is depressed and pressed again, the ROI boundaries displayed in the Trace Viewer will be updated to the boundaries of the ROI that the spectrum cursor is placed in.

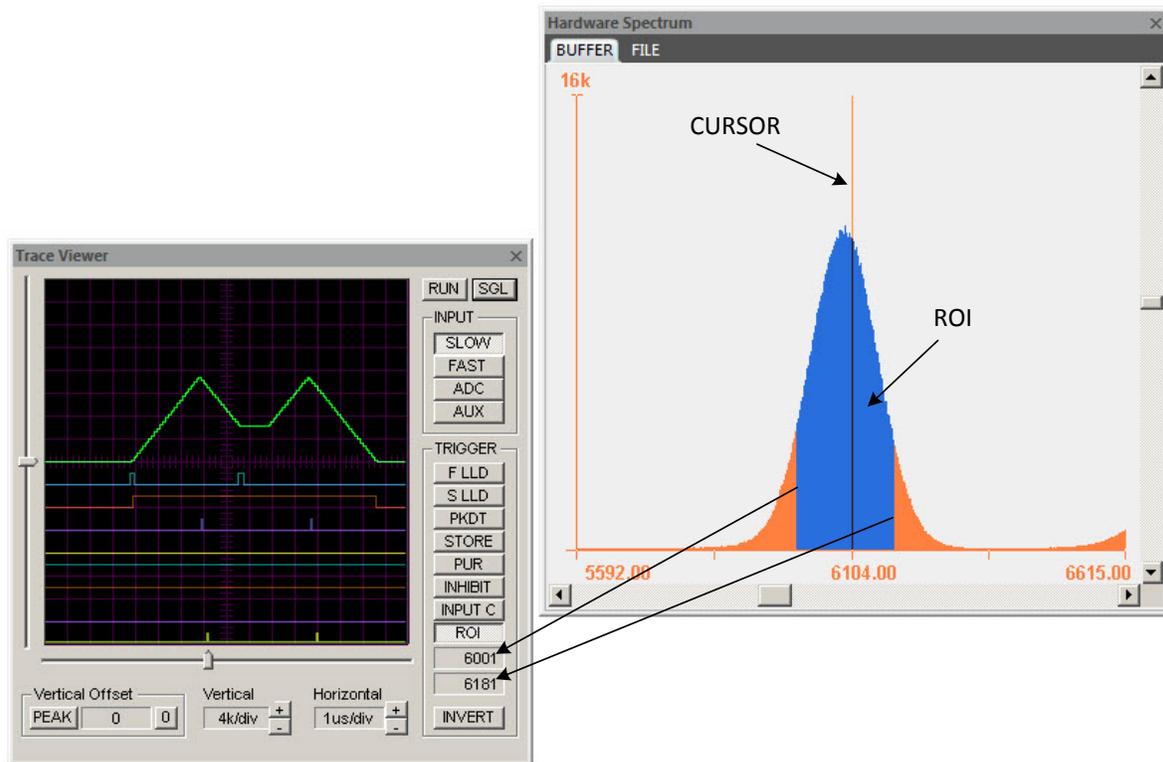


Figure 2.2.23. Setting the ROI trigger

The **Trace Viewer** uses a pre-trigger acquisition to capture portions of the signals preceding the trigger. The trigger position can be adjusted by the slider **TRIGGER POSITION**. This allows a larger or smaller portion of the pre-trigger signal to be captured and displayed.

The **PEAK** button and the associated function are unique to the labZY Trace Viewer. When this button is depressed, each digital signal waveform is automatically zero-referenced to its peak. This allows detailed investigation of the peaks of the signals, as the vertical scale can be set to small values without losing the ability to observe the peaks of the digital signal. The PEAK mode and the ROI or PKDT triggers allow for fine adjustment of the **LONG TC** by observing the flat top of the digital signal at the highest possible vertical resolution.

Debug Window

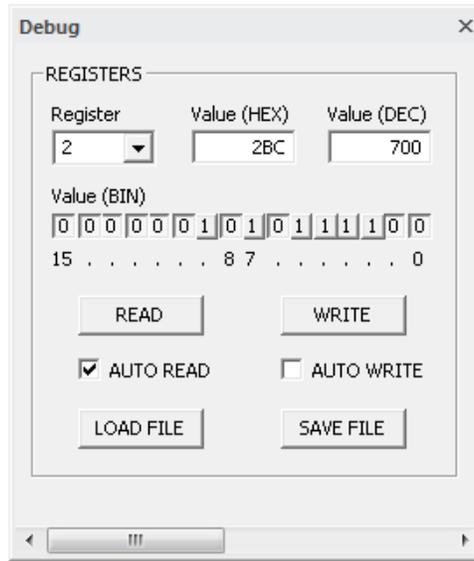


Figure 2.2.24. Debug Window.

The [Debug Window](#) has the direct controls of the FPGA internal registers and can be used as a custom design debug device. When the [AUTO READ](#) is selected, the registers will be updated automatically.

Events Window

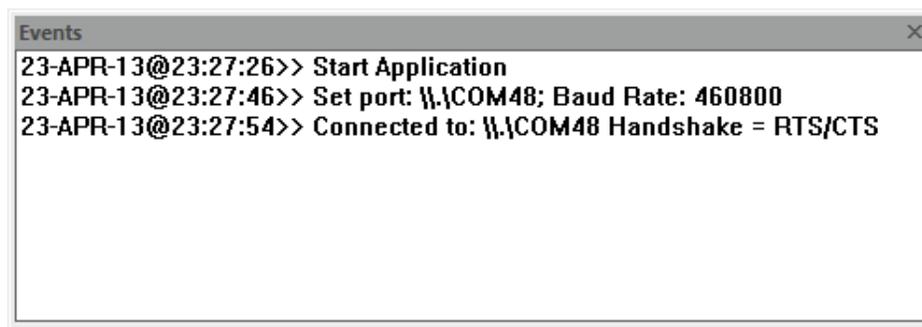


Figure 2.2.25. Events Window.

Various system level events are displayed in the [Events Window](#).

Device Bars

Standard



Figure 2.3.1. Standard device bar.

Button function from left to right:

-  Information about labZY-MCA software.
-  Open file.
-  Save spectrum as...
-  Restore Layout.
-  Default Layout.

Hardware Control



Figure 2.3.2. Hardware not connected.



Figure 2.3.3. Hardware connected. Spectrum acquisition stopped.



Figure 2.3.4. Hardware connected. Spectrum acquisition in progress.

Button function from left to right:

-  Automatic search for ports and automatic connection.
-  Manually select port.
-  Connect to hardware.
-  Disconnect from hardware.
-  Erase spectrum and reset timers = RESET.
-  Start spectrum acquisition = START.
-  Stop spectrum acquisition = STOP.

View Control

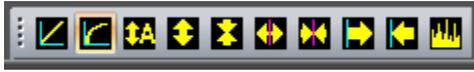


Figure 2.3.5. Viewer Control device bar.

Button function from left to right:

-  Linear vertical scale.
-  Logarithmic vertical scale.
-  Automatic vertical scale.
-  Expand vertically.
-  Condense vertically.
-  Expand horizontally around the cursor.
-  Condense horizontally around the cursor.
-  Expand horizontally from the left spectrum view border.
-  Condense horizontally towards the left spectrum view border.
-  Display the full spectrum.

Mouse and Keyboard Functions

The Mouse and the Keyboard are used to navigate and operate the windows and their controls. In the [Buffer](#) and [File Windows](#), the mouse and the keyboard are used to move the spectrum cursor, to mark or unmark regions of interest (ROI), and to adjust the spectrum view. Use the SPACE BAR to toggle the spectrum display between: a filled histogram (default), dots, a step function, and a line.

Selecting and Moving the Cursor

To select the cursor, first click the right or left mouse button anywhere within the [Buffer Window](#) or the [File Window](#). The cursor will be positioned at the point of the mouse click. To move the cursor, press and hold either the left button or the right button of the

mouse. Alternatively, the cursor may be moved left or right by pressing the LEFT ARROW KEY or the RIGHT ARROW KEY of the keyboard respectively.

Marking/Unmarking ROI

To mark an ROI, use the sequence shown below, or press SHIFT+LEFT ARROW KEY or SHIFT+RIGHT ARROW KEY respectively.

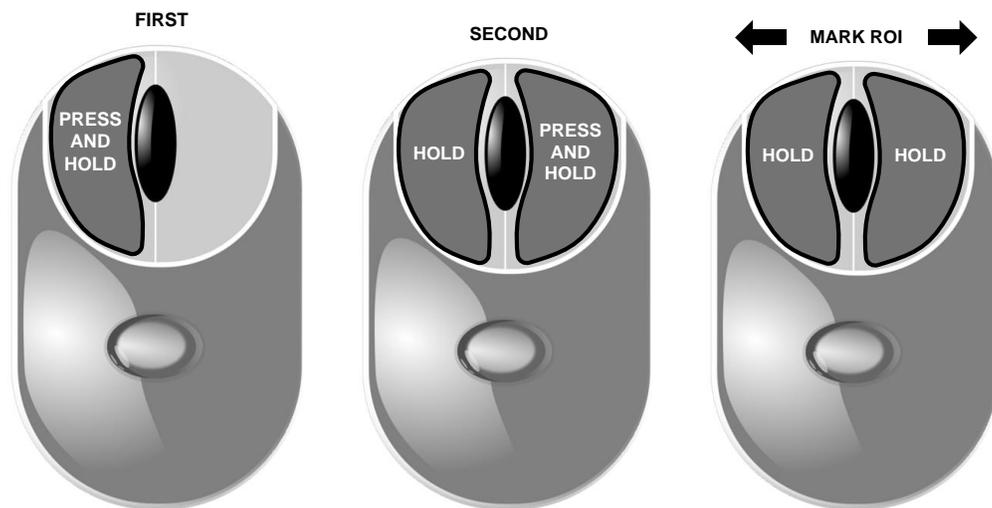


Figure 2.4.1. How to mark an ROI using the mouse.

To unmark an ROI, use the sequence shown below, or press CTRL+LEFT ARROW KEY or CTRL+RIGHT ARROW KEY respectively.

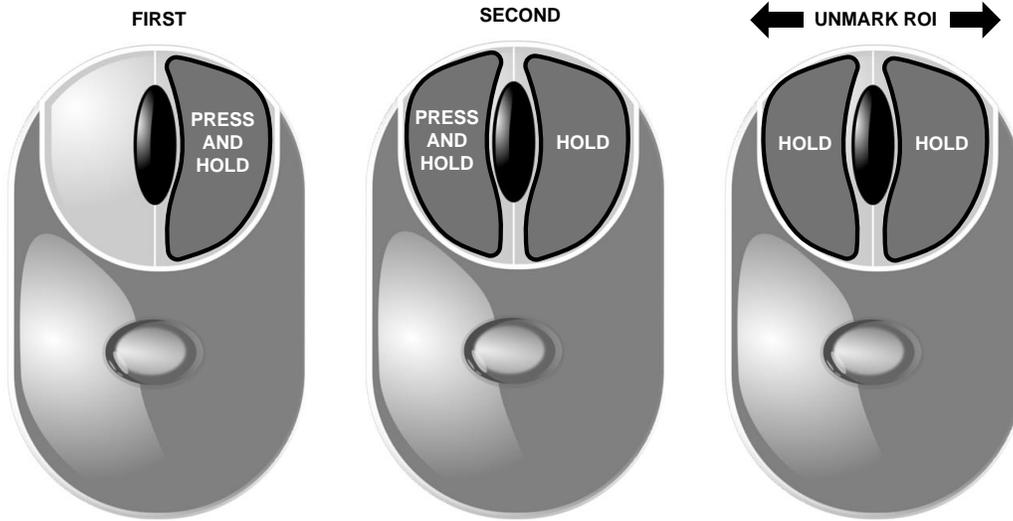


Figure 2.4.2. How to unmark an ROI using the mouse.

Controlling the Spectrum Display

The mouse can be used to control the number of spectrum channels displayed within the [Buffer Window](#) or the [File Window](#). A double click of the LEFT mouse button reduces the number of channels shown within the window - expanding horizontally. A double click of the RIGHT mouse button increases the number of channels shown within the window - condensing horizontally. The mouse horizontal control functions are shown below.

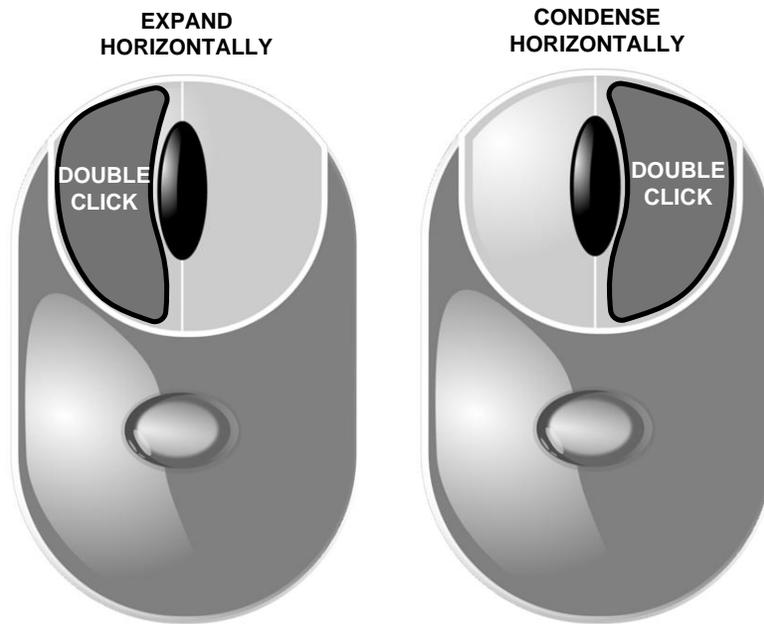


Figure 2.4.3. How to expand and condense the spectrum display horizontally.

The "I" KEY and the "O" KEY can also be used to expand and condense the spectrum display horizontally. The section of the spectrum displayed in the [Buffer Window](#) or the [File Window](#) can be selected by sliding the bar of the horizontal slider or by "bumping" the cursor to the left or the right borders of the spectrum display window.

The mouse and the keyboard can also be used to control the spectrum display vertically. The vertical control of the spectrum display determines the number of counts displayed within the vertical boundaries of the [Buffer Window](#) or the [File Buffer](#). The vertical scale is controlled by the MOUSE WHEEL, the UP ARROW KEY of the keyboard, the DOWN ARROW KEY of the keyboard, or the vertical sliding bar. The MOUSE WHEEL function is illustrated below.

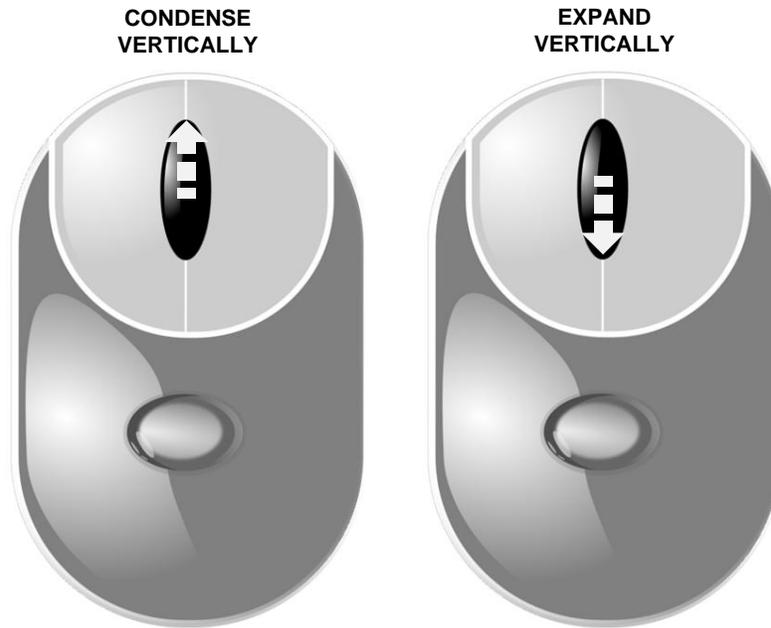


Figure 2.4.4. How to expand and condense vertically the spectrum display.

Appendix A: labZY File Format (.lzs)

```
<?xml version="1.0"?>
<nanoMCA-II>
  <serialnumber>23005</serialnumber>
  <spectrum>
    <tag>nanoMCA-II-SP, Cs-137, NaI 3"x3"</
tag>
    <hardsize>16384</hardsize>
    <softsize>4096</softsize>
    <data>
0
0
0
82
44
.
.
.
.
.
.
346
+567
+1054
+1109
+985
+605
588
587
597
561
.
.
.
.
5
2
0
1
    </data>
  </spectrum>
```

Hardware

Spectrum tag and spectrum size information.

Counts from Channel 0 to Channel 16383. An explicit + sign in front of the channel counts indicates that the corresponding channel is marked as an ROI.

```

<time>
  <real> 2000.0000</real>
  <live> 1954.4138</live>
  <dead> 2.2793</dead>
  <date>17 APR 2014 @ 19:20:04</date>
</time>
<registers>
  <size>128</size>
  <data>
0
8000
160
20
8
.
.
.
.
0
0
0
  </data>
</registers>
<calibration>
  <enabled>YES</enabled>
  <units>2</units>
  <channelA> 330.1600</channelA>
  <energyA> 36.4000</energyA>
  <channelB> 5879.4102</channelB>
  <energyB> 662.0000</energyB>
</calibration>
<volatile>
  <intemp>42</intemp>
  <adctemp> 0.81</adctemp>
  <bias>0</bias>
  <cpwr>0</cpwr>
</volatile>
</nanoMCA-II>

```

Time information.

**Hardware Register record
Register 0 to Register 127.**

Calibration data

Volatile data

Appendix B: Setting BDC

To set the BDC follow these steps:

- 1) Use BDC = 1 to setup a measurement, all measurement parameters must be set
- 2) Acquire a spectrum at 16384 channel soft size and adjust the gain so that there are well above the half of the full spectrum size (16384) (Fig B1).
- 3) Mark an ROI that overlaps the middle of the spectrum (channel 8192).
- 4) Place the cursor within the ROI and press the ROI-SCA trigger button of the Trace Viewer.

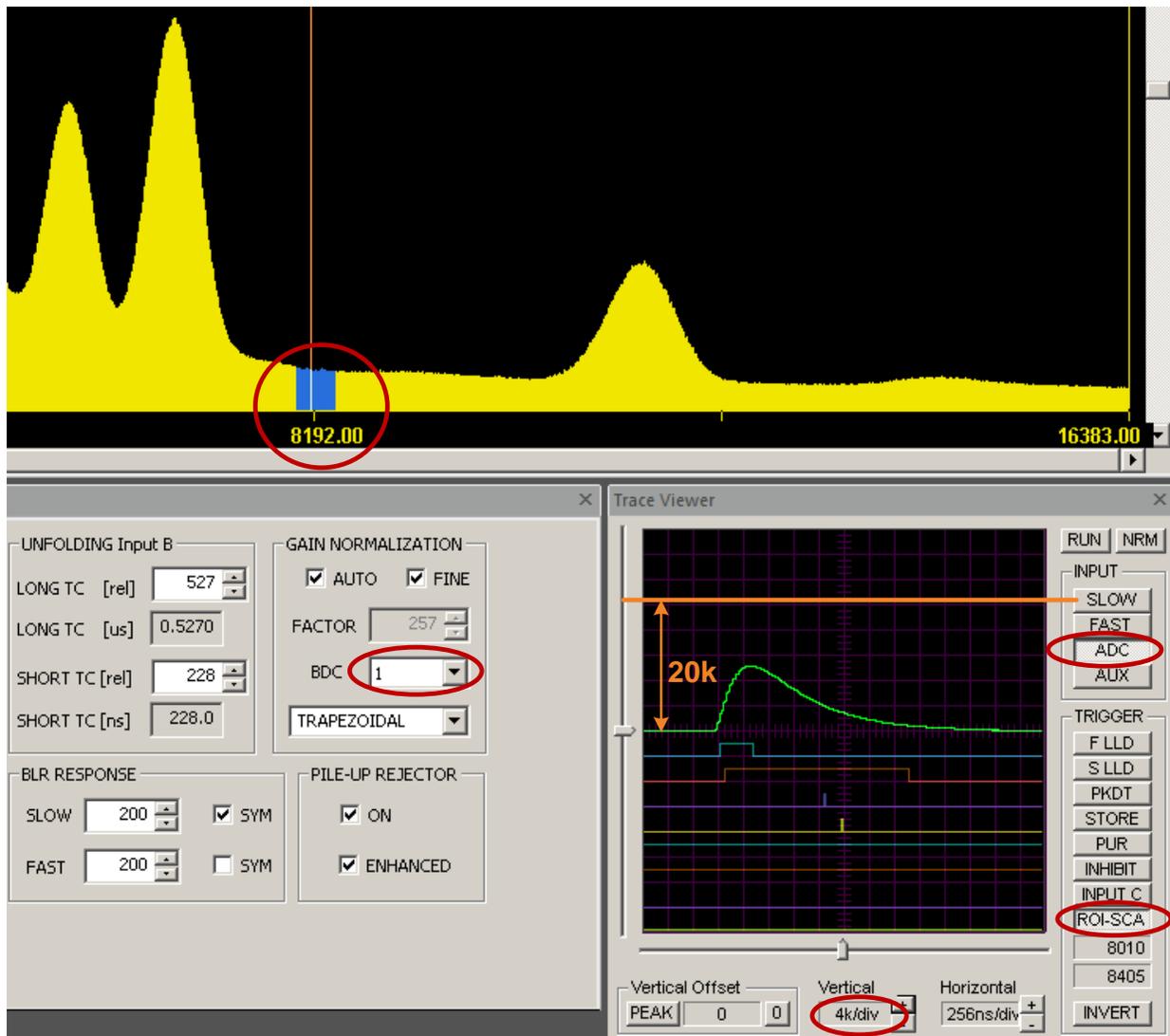


Figure B1. Example BDC that is not optimally adjusted.

- 5) Press/select the following buttons of the Trace Viewer: ADC, 0, RUN.
- 6) Set Trace Viewer Vertical to 4k/div, place the trigger mark at the middle of the window, and adjust Horizontal so that the peak of the ADC signal is well visible.
- 7) Adjust BDC so that the ADC peak amplitude is about 20k. This completes the adjustment.

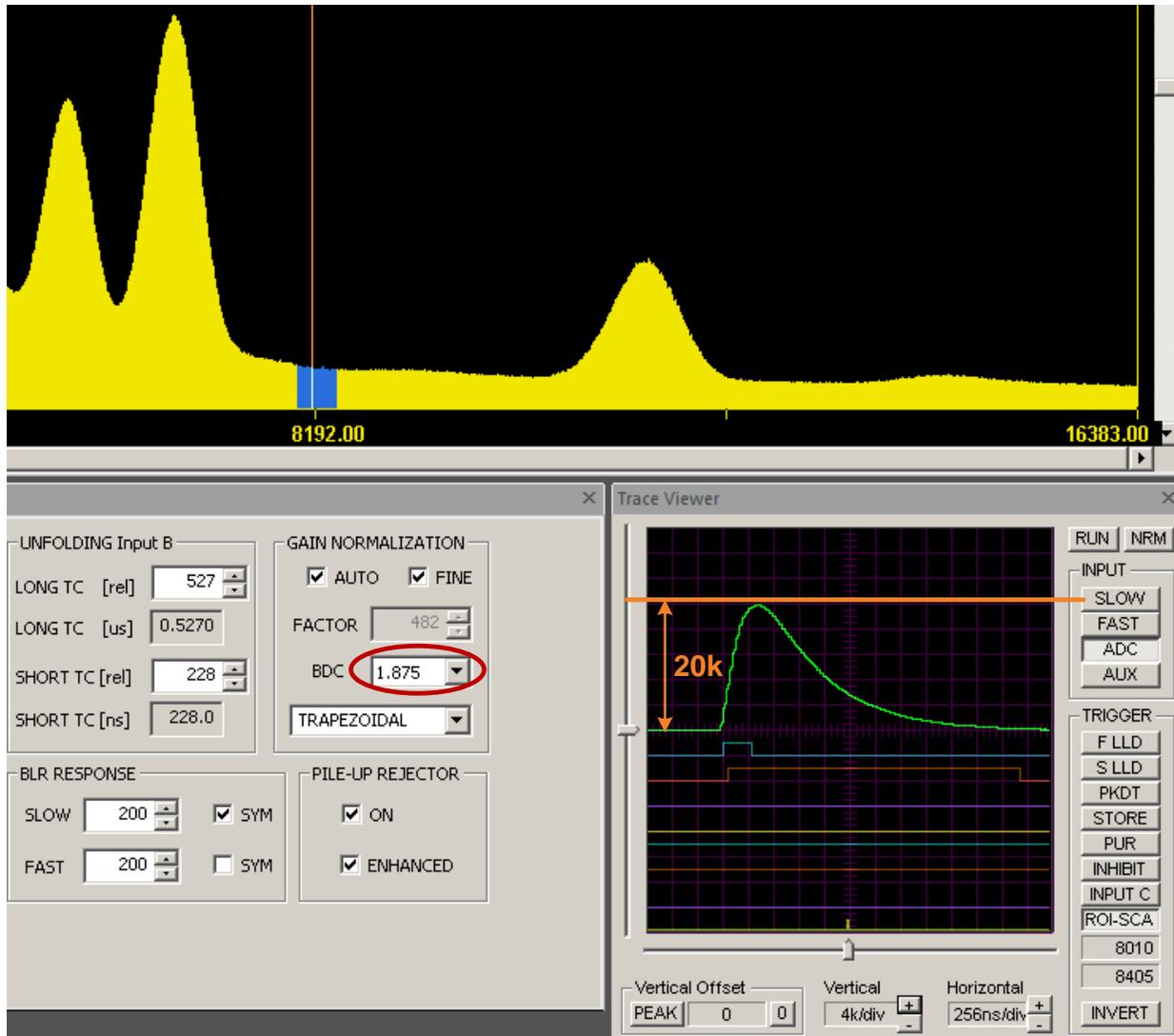


Figure B2. Example optimally adjusted BDC.